

COMPUTATIONAL SEMANTICS: DAY 3

Johan Bos

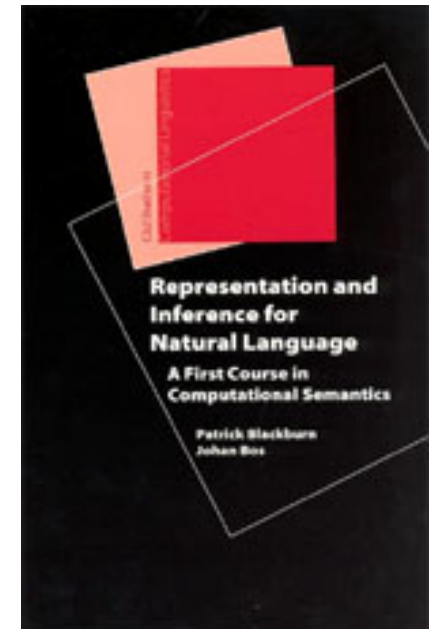
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Computational Semantics

- Day 1: Exploring Models
- Day 2: Meaning Representations
- **Day 3: Computing Meanings**
- Day 4: Drawing Inferences
- Day 5: Meaning Banking



Questions after yesterday's lecture

- Quantifier scope
- The I function

Questions: Quantifier Scope

- Is there a difference between
 $\forall x \exists y \text{ LOVE}(x,y)$ and $\exists y \forall x \text{ LOVE}(x,y)$?

The satisfaction definition

$M, g \models R(\tau_1, \dots, \tau_n)$	<i>iff</i>	$(I_F^g(\tau_1), \dots, I_F^g(\tau_n)) \in F(R),$
$M, g \models \tau_1 = \tau_2$	<i>iff</i>	$I_F^g(\tau_1) = I_F^g(\tau_2),$
$M, g \models \neg\phi$	<i>iff</i>	not $M, g \models \phi,$
$M, g \models (\phi \wedge \psi)$	<i>iff</i>	$M, g \models \phi$ and $M, g \models \psi,$
$M, g \models (\phi \vee \psi)$	<i>iff</i>	$M, g \models \phi$ or $M, g \models \psi,$
$M, g \models (\phi \rightarrow \psi)$	<i>iff</i>	not $M, g \models \phi$ or $M, g \models \psi,$
$M, g \models \exists x\phi$	<i>iff</i>	$M, g' \models \phi,$ for some x -variant g' of $g,$
$M, g \models \forall x\phi$	<i>iff</i>	$M, g' \models \phi,$ for all x -variants g' of $g.$

$I_F^g(\tau)$ is $F(c)$ if the term τ is a constant c , and $g(x)$ if τ is a variable x .

Questions: I^g_F

- The horrible I^g_F (can't even typeset it properly in ppt)
- This is a function from terms to entities in the domain
- Recall that terms can be variables or constants
- So basically this function catches two birds with one stone:

Suppose t is a term.

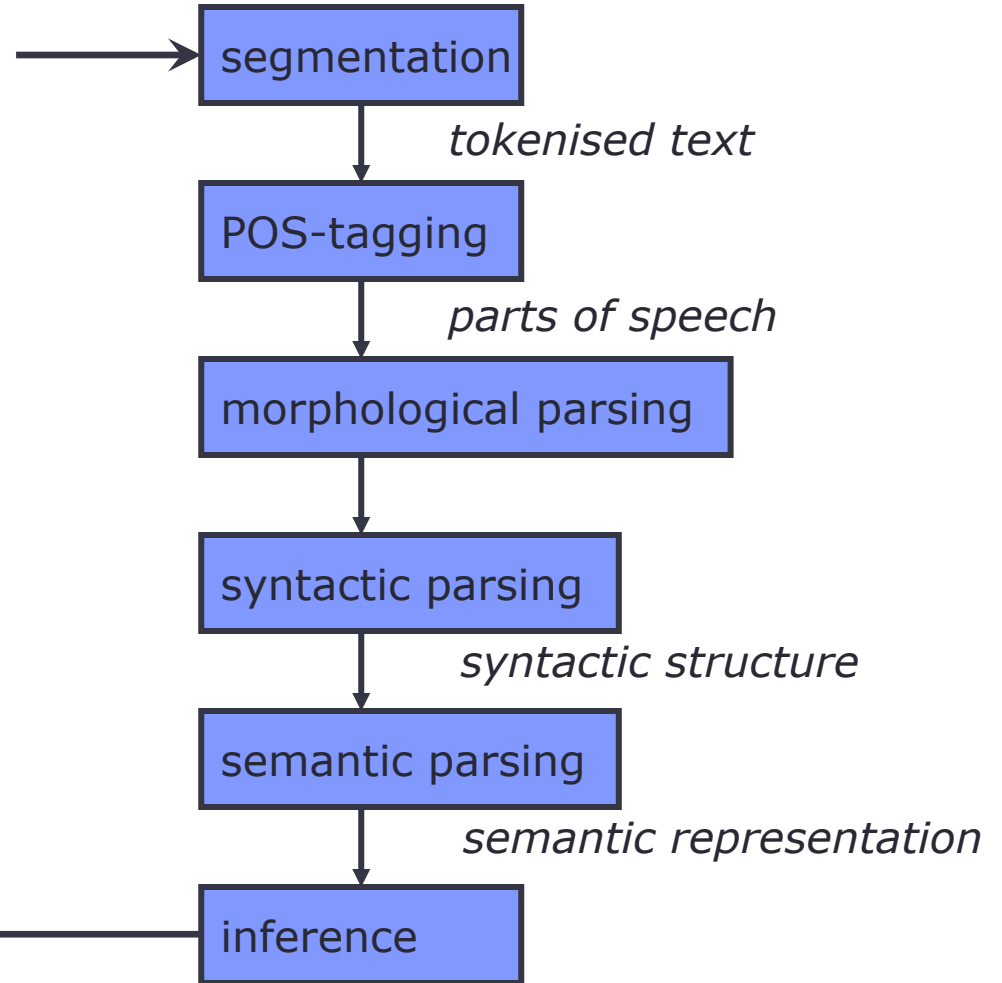
If t is a variable, then

we use the assignment function $g: I(t)=g(t)$

If t is a constant, then

we use the interpretation function $F: I(t)=F(t)$

Semantic Analysis Pipeline



Natural Language Descriptions

TRUE DESCRIPTIONS

- A white rabbit is eating a carrot.
- A rabbit with a carrot.
- A rabbit is nibbling on a carrot.
- A rabbit holding a carrot in its mouth.
- A carrot is being eaten by a rabbit.

FALSE DESCRIPTIONS

- A rabbit without a carrot.
- A brown rabbit is eating an orange carrot.
- Two rabbits are sharing a carrot.
- A carrot is holding a white rabbit.
- A rabbit with orange flowers.



Natural Language Descriptions

TRUE DESCRIPTIONS

-
-

FALSE DESCRIPTIONS

-
-



Natural Language Descriptions

TRUE DESCRIPTIONS

-
-

FALSE DESCRIPTIONS

-
-



Description guidelines

- Try to include at least two entities in your description
- Only describe the situation, not what is around it
i.e., not “a girl is looking into a camera”
- Don't use relative positional information
i.e., not “a cat is standing left of a dog”

Goal

- Build first-order meaning representations from natural language descriptions, using the vocabulary of non-logical symbols used in the models
- We assume that we need **syntax** to give structure to the descriptions, providing us means for a compositional way of constructing meaning representation

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- **Note:**
recent attempts with neural networks skip syntactic analysis entirely!

Goal

- Build first-order meaning representations from natural language descriptions, using the vocabulary of non-logical symbols used in the models
- We assume that we need **syntax** to give structure to the descriptions, providing us means for a compositional way of constructing meaning representation
- We will have a closer look at two grammar formalisms:
 - phrase structure grammar (DCG)
 - combinatory categorial grammar (CCG) **TOMORROW**

Definite Clause Grammars (Prolog)

s --> np, vp.
np --> det, n.
vp --> tv, np.
vp --> iv.
vp --> av, vp.

Ordinary clauses in Prolog!
Terminals are in square brackets.
Left-recursive rules not allowed.

det --> [a]. det --> [the]. det --> [every].
np --> [someone]. np --> [somebody].
av --> [is]. av --> [are].
n --> [cat]. n --> [dog].
tv --> [eats]. tv --> [eating].

Adding constraints

- aspectual features (VP):
 - prp (present participle)
 - pap (past participle)
 - inf (infinitival)
 - pss (passive)
- mood features (S):
 - dcl (declarative)
 - int (interrogative)
- agreement features (NP):
 - sg (singular)
 - pl (plural)

Definite Clause Grammars with Features

s --> np, vp.

np --> det, n.

vp([F]) --> tv([F]), np.

vp([F]) --> iv([F]).

vp([M]) --> av([M,A]), vp([A]).

Here we use **lists** to be able to add more features. Order is important!

det --> [a]. det --> [the]. det --> [every].

np --> [someone]. np --> [somebody].

av([dc1,prp]) --> [is]. av([dc1,prp]) --> [are].

n --> [cat]. n --> [dog].

tv([dc1]) --> [eats]. tv([prp]) --> [eating].

Eliminating left-recursive rules

- DCG can't handle left-recursive grammars (because of Prolog's top-down search strategy it risks to go in an infinite loop)
- The simple cases of left recursion (direct left recursion) can be eliminated from a DCG
- These cases are of the form (X is a non-terminal, Y and Z are terminal or non-terminal categories):

$$\begin{aligned} X &\text{ --> } X, Y. \\ X &\text{ --> } Z. \end{aligned}$$

- left-recursive DCG schema

$$\begin{aligned} X &\text{ --> } Z, X'. \\ X' &\text{ --> } []. \\ X' &\text{ --> } Y, X'. \end{aligned}$$

left-recursion eliminated by introducing new category and empty production

Example: *italian*



np --> det, n.

n --> n, adj.

n --> adj, n.

det --> [una]. det --> [la].

n --> [casa]. n --> [cosa].

adj --> [bella]. adj --> [nuova].

Provide DCG analyses

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FALSE DESCRIPTIONS

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- Two rabbits are sharing a carrot.
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YOU GET A
PARSER
FOR FREE
WITH
PROLOG!

NOT SURE IT IS
A PARSER I
WANT TO USE



Non-logical symbols

- Concepts (WordNet)
- Relations (spatial relations only)

part of -> s_part_of
touch -> s_touch
near -> s_near
support -> s_support

- Inferences
 - *support* implies *touch*
 - *near* implies not *touch* and not *part of*
 - *touch* implies not *part of*

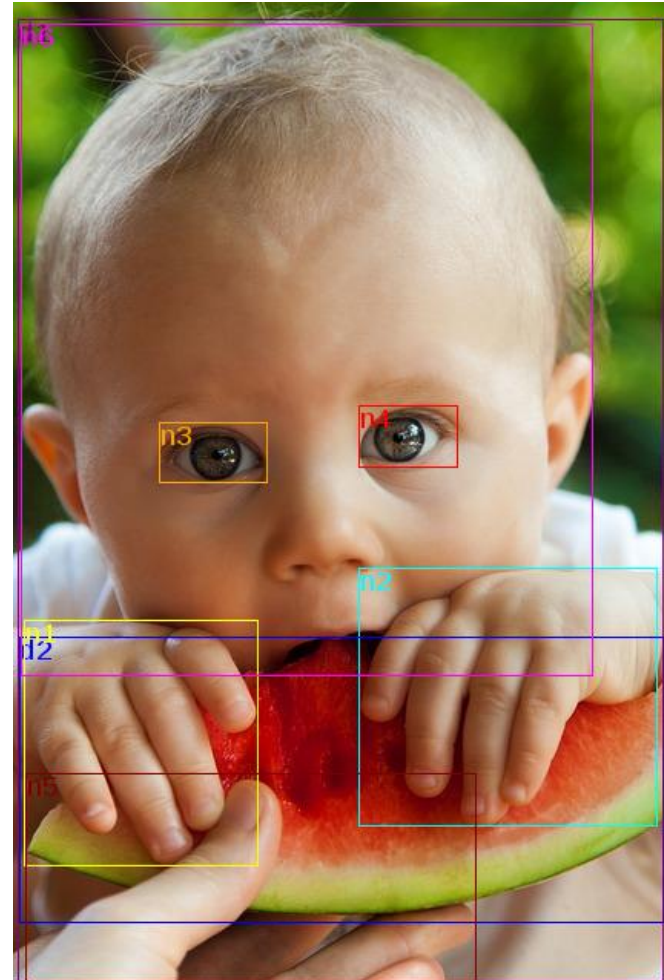
The big question

- How can we associate a natural language description like “every cat is drinking milk” with its first-order translation:
$$\forall x[n_cat_1(x) \rightarrow \exists y [n_milk_1(y) \& s_near(x,y)]]?$$
- Moreover: how can we do this in a systematic way?
We want to make our method scalable to other kinds of natural language expressions, including those that we have never seen before!



Another example

Someone is holding a melon.

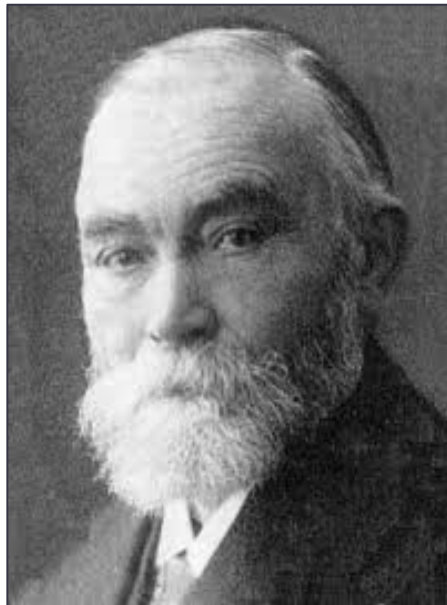
$$\exists x [n_person_1(x) \ \& \\ \exists y [n_melon_2(y) \ \& \\ \exists z [n_hand_1(z) \ \& \\ s_part_of(z,x) \ \& \\ s_supports(z,y)]]]]$$


Next

- We will have a look at DCG the again
- But now we will specify the lexical semantics
- And we show how composition works
- But first, more about compositionality

Compositionality

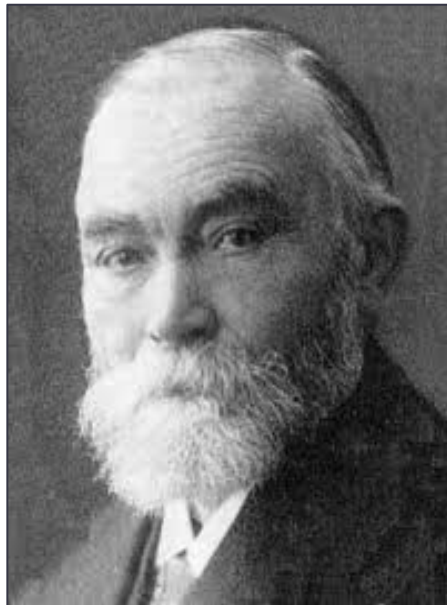
- We assume that the meaning representation of a sentence is composed out of the (partial) meaning representations of its parts (i.e., the words)
- This principle is known as *compositionality*, often misattributed to Frege [Janssen 2012]



Frege

Compositionality

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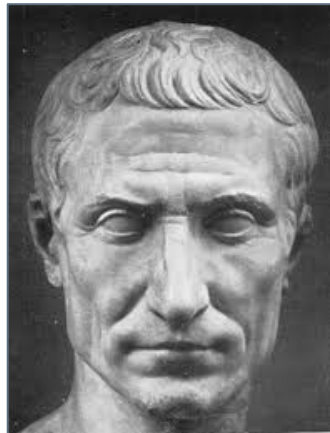
Frege



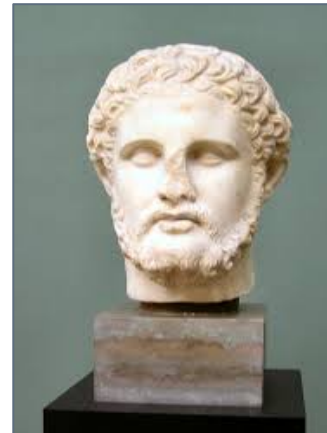
Carnap

Compositionality

- Generally speaking, the motivation for compositionality is not for principled, but for practical reasons
- This follows an old wisdom, often attributed to Julius Caesar, but probably from Philippos of Macedonia (father of Alexander the Great): compositionality implements the rule divide et impera [Janssen 2012]



Caesar



Philippos

Decomposing

“every cat is drinking milk” \approx
 $\forall x[\text{CAT}(x) \rightarrow \exists y [\text{MILK}(y) \ \& \ \text{NEAR}(x,y)]]$

“every” \approx ...

“cat” \approx ...

“is” \approx ...

“drinking” \approx ...

“milk” \approx ...



Decomposing

“every cat is drinking milk” \approx
 $\forall x[\text{CAT}(x) \rightarrow \exists y [\text{MILK}(y) \ \& \ \text{NEAR}(x,y)]]$

“every” \approx ...

“cat” \approx **CAT(x)**

“is” \approx ...

“drinking” \approx **NEAR(x,y)**

“milk” \approx **MILK(y)**



Decomposing

“every cat is drinking milk” \approx
 $\forall x[\text{CAT}(x) \rightarrow \exists y [\text{MILK}(y) \ \& \ \text{NEAR}(x,y)]]$

“every” $\approx \forall x [\dots(x) \rightarrow \dots(x)]$

“cat” $\approx \text{CAT}(x)$

“is” $\approx \dots$

“drinking” $\approx \text{NEAR}(x,y)$

“milk” $\approx \text{MILK}(y)$



Decomposing

“every cat is drinking milk” \approx
 $\forall x[\text{CAT}(x) \rightarrow \exists y [\text{MILK}(y) \ \& \ \text{NEAR}(x,y)]]$

“every” $\approx \forall x [\dots(x) \rightarrow \dots(x)]$

“cat” $\approx \text{CAT}(x)$

“is” \approx *nothing?*

“drinking” $\approx \text{NEAR}(x,y)$

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Decomposing

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Decomposing

“every cat is drinking milk” \approx
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“every” $\approx \forall x [\dots(x) \rightarrow \dots(x)]$

“cat” $\approx \text{CAT}(x)$

“is” \approx *nothing?*

“drinking” $\approx \text{NEAR}(x,y)$

“milk” $\approx \exists y [\text{MILK}(y) \ \& \ \dots(y)]$



What do we observe?

- Open spaces for formulas (the ...), sometimes more than one!
- Variables need to be correctly bound, sometimes more than one!
- Some lexical items seem to have no “semantic contribution”

Partial formulas

We will add a couple of new operators to describe partial formulas:

λ $@$

- The lambda operator λ signals **missing information**
The lambda binds variables (like the quantifiers) and is placed in front of a formula (like the quantifiers)
- The application operator $@$ indicates that two pieces of information need to be **combined**

Adding lambdas and applications

“every cat is drinking milk” \approx
 $\forall x[\text{CAT}(x) \rightarrow \exists y [\text{MILK}(y) \ \& \ \text{NEAR}(x,y)]]$

“every” $\approx \lambda p \lambda q \forall x [(p@x) \rightarrow (q@x)]$

“cat” $\approx \lambda x \text{CAT}(x)$

“is” $\approx \lambda f f$

“drinking” $\approx \lambda y \lambda x \text{NEAR}(x,y)$

“milk” $\approx \lambda p \exists y [\text{MILK}(y) \ \& \ (p@y)]$



Higher order logic

- lambda-bound variables can also range over non-entities (i.e. properties and formulas)
- this means that we have left the (relatively safe) domain of first-order logic
- we will use the lambdas purely as a device to construct formulas from smaller parts
- it will provide us a way to control free and bound variables

With a little help of syntactic structure

- Syntax (DCG, CCG, or something else) helps us to find out what combines with what
- Consider the following (simplified) DCG

s → np vp

np → det n

np → n

vp → tv np

vp → av vp

det → [every]

n → [cat]

n → [milk]

av → [is]

tv → [drinking]

- Next step: add semantics

The semantics in the lexicon

det [sem: $\lambda p \lambda q \forall x [(p@x) \rightarrow (q@x)]$] \rightarrow [every]

n [sem: $\lambda x \text{CAT}(x)$] \rightarrow [cat]

n [sem: $\lambda x \text{MILK}(x)$] \rightarrow [milk]

av [sem: $\lambda f f$] \rightarrow [is]

tv [sem: $\lambda x \lambda y \text{NEAR}(x,y)$] \rightarrow [drinking]

The semantics in the rules

$s[\text{sem: } (X@Y)] \rightarrow np[\text{sem: } X] vp[\text{sem: } Y]$

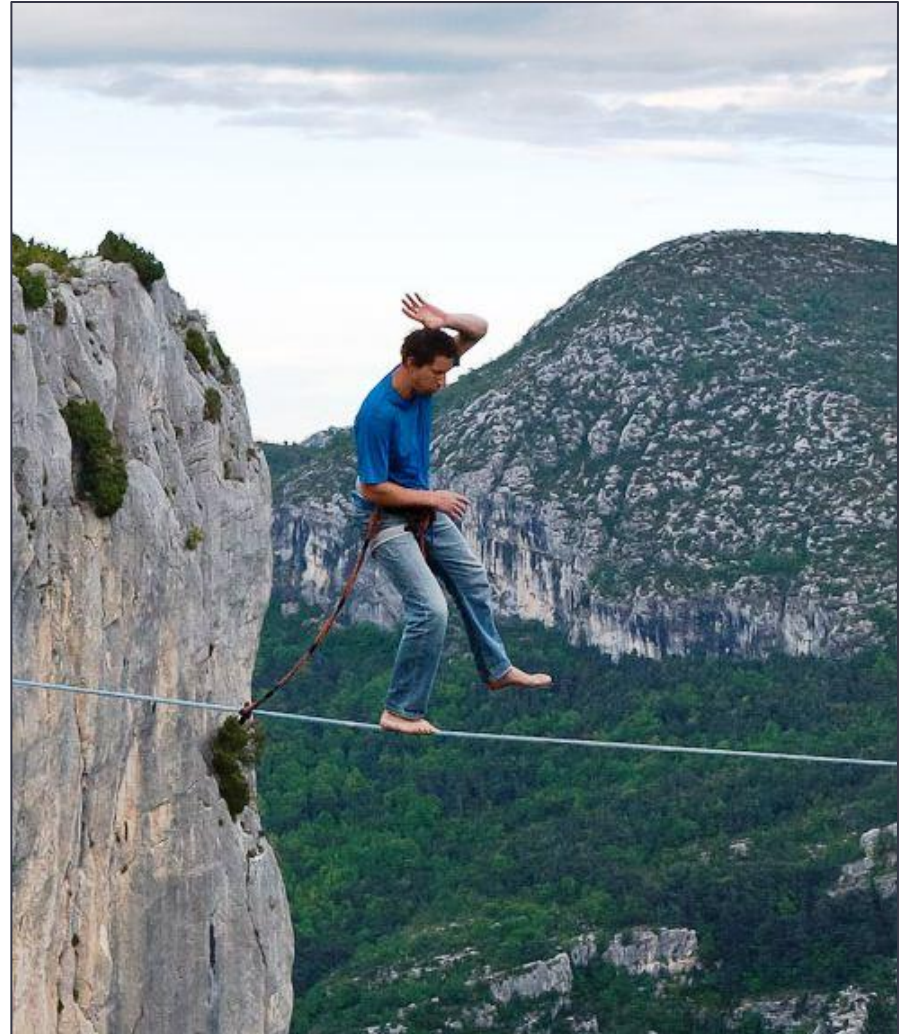
$np[\text{sem: } (X@Y)] \rightarrow \text{det}[\text{sem: } X] n[\text{sem: } Y]$

$np [\text{sem: } \exists x(Y@x)] \rightarrow n[\text{sem: } Y]$

$vp [\text{sem: } \lambda x(Y@(X@x))] \rightarrow tv[\text{sem: } X] np[\text{sem: } Y]$

$vp [\text{sem: } (X@Y)] \rightarrow av[\text{sem: } X] vp[\text{sem: } Y]$

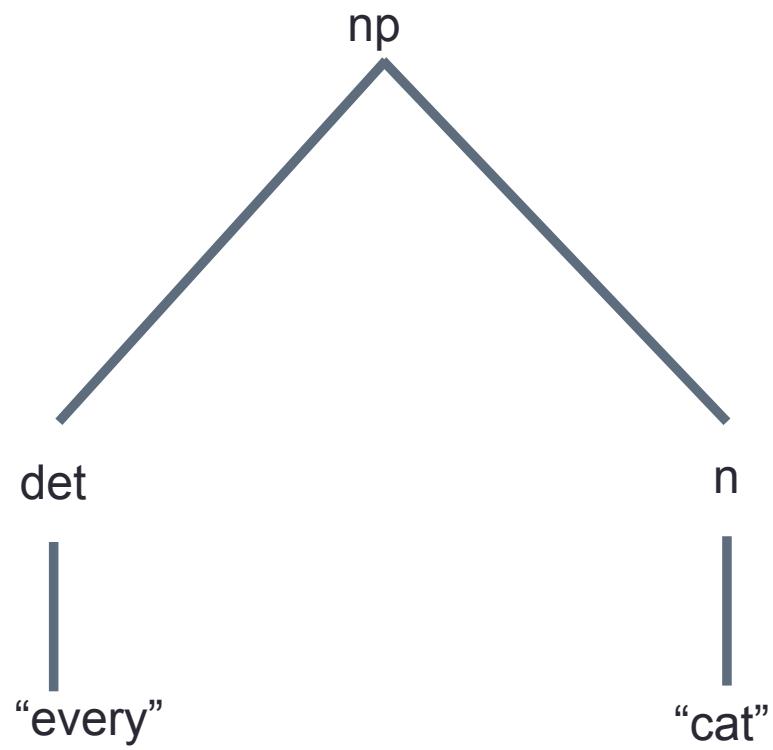
One picture says more than a thousand
~~words~~ variables



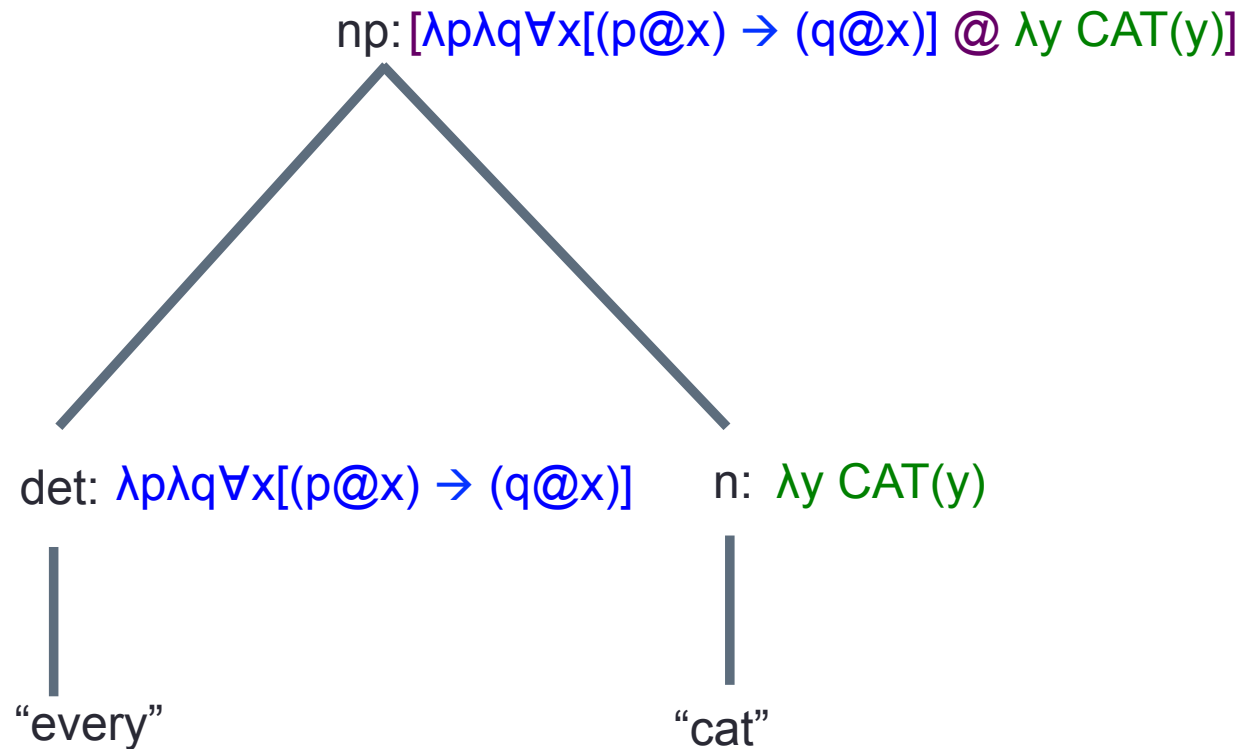
Butch on his chopper



np → det: n



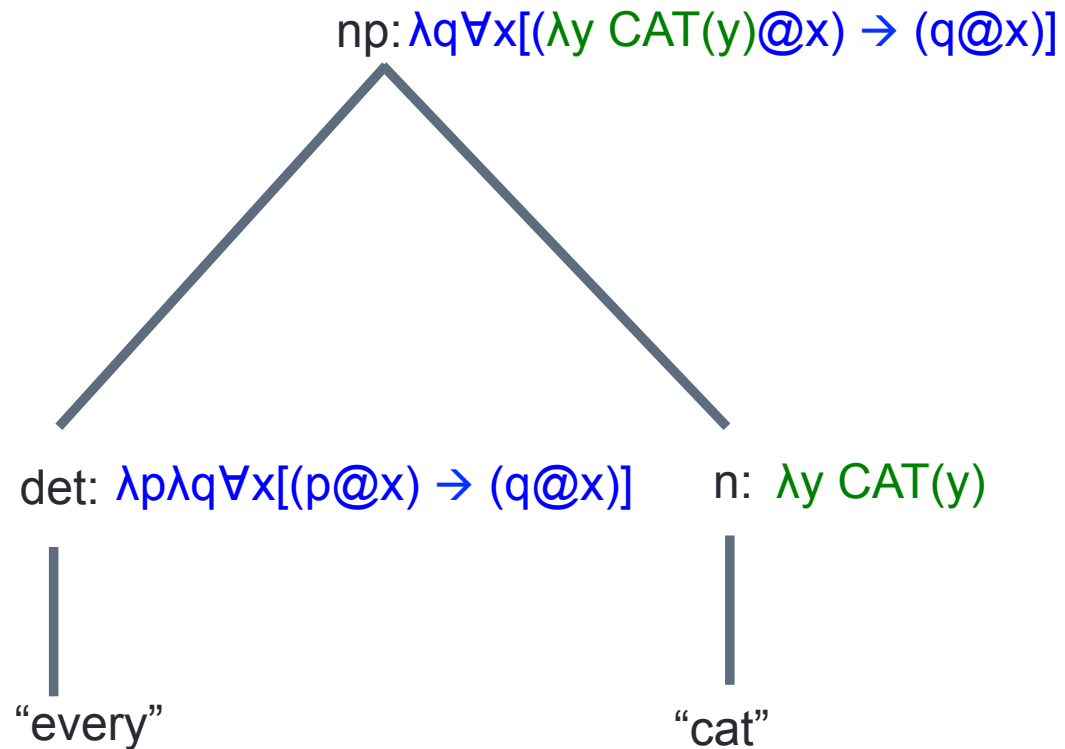
$np: [\varphi @ \psi] \rightarrow det: \varphi \ n: \psi$



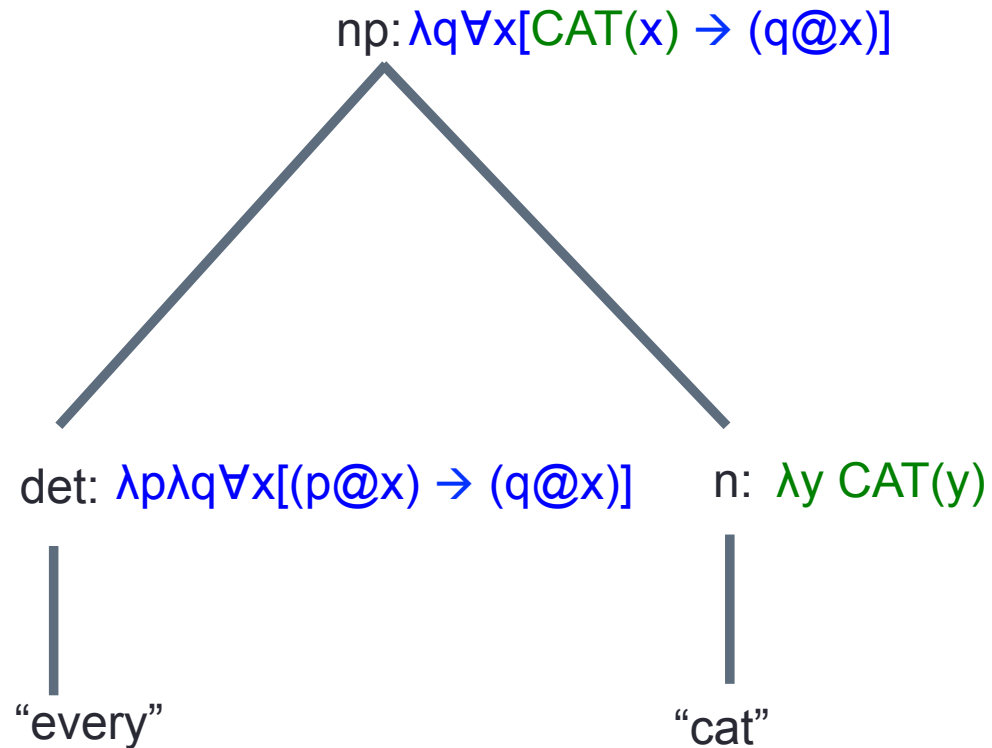
β -conversion

- Consider the application: $(\lambda x\varphi @ \psi)$
 - Here the functor is: $\lambda x\varphi$
 - And the argument is: ψ
- The process of replacing every free occurrence of x in φ by ψ is called
 β -conversion
(or β -reduction, or λ -conversion)

$np: [\varphi @ \psi] \rightarrow det: \varphi \ n: \psi$



$np: [\varphi @ \psi] \rightarrow det: \varphi \ n: \psi$



Demo

- `~/doc/tea/ComputationalSemantics % cat esslligrammar.pl`
- `~/doc/tea/ComputationalSemantics % cat lexicon.pl`
- `~/doc/tea/ComputationalSemantics % cat semdcg.pl`

- `[semdcg], s(Sem,[a,man,rides,a,bicycle],[])`.

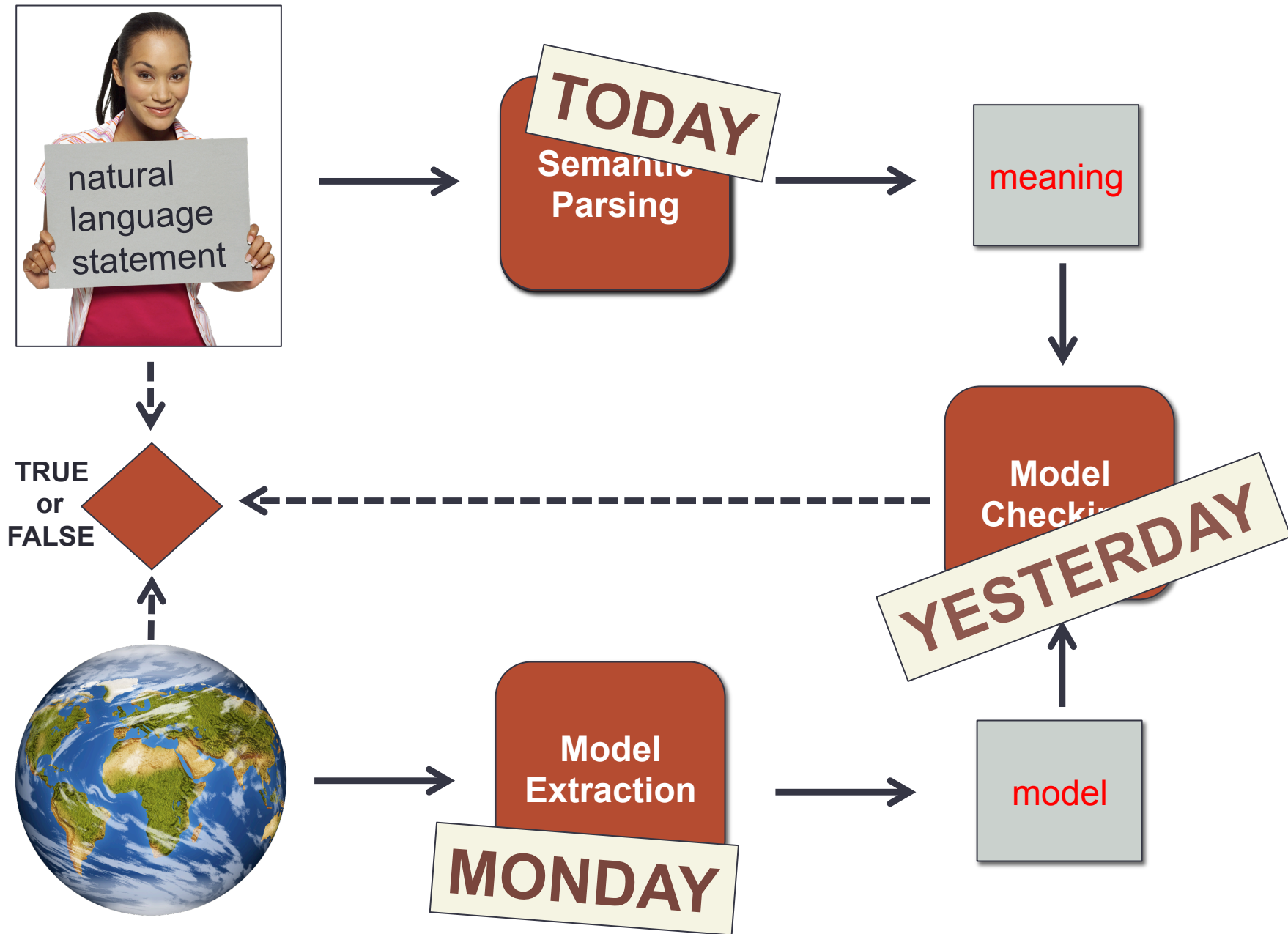
Exercise 1

- Not only sentences, also noun phrases.

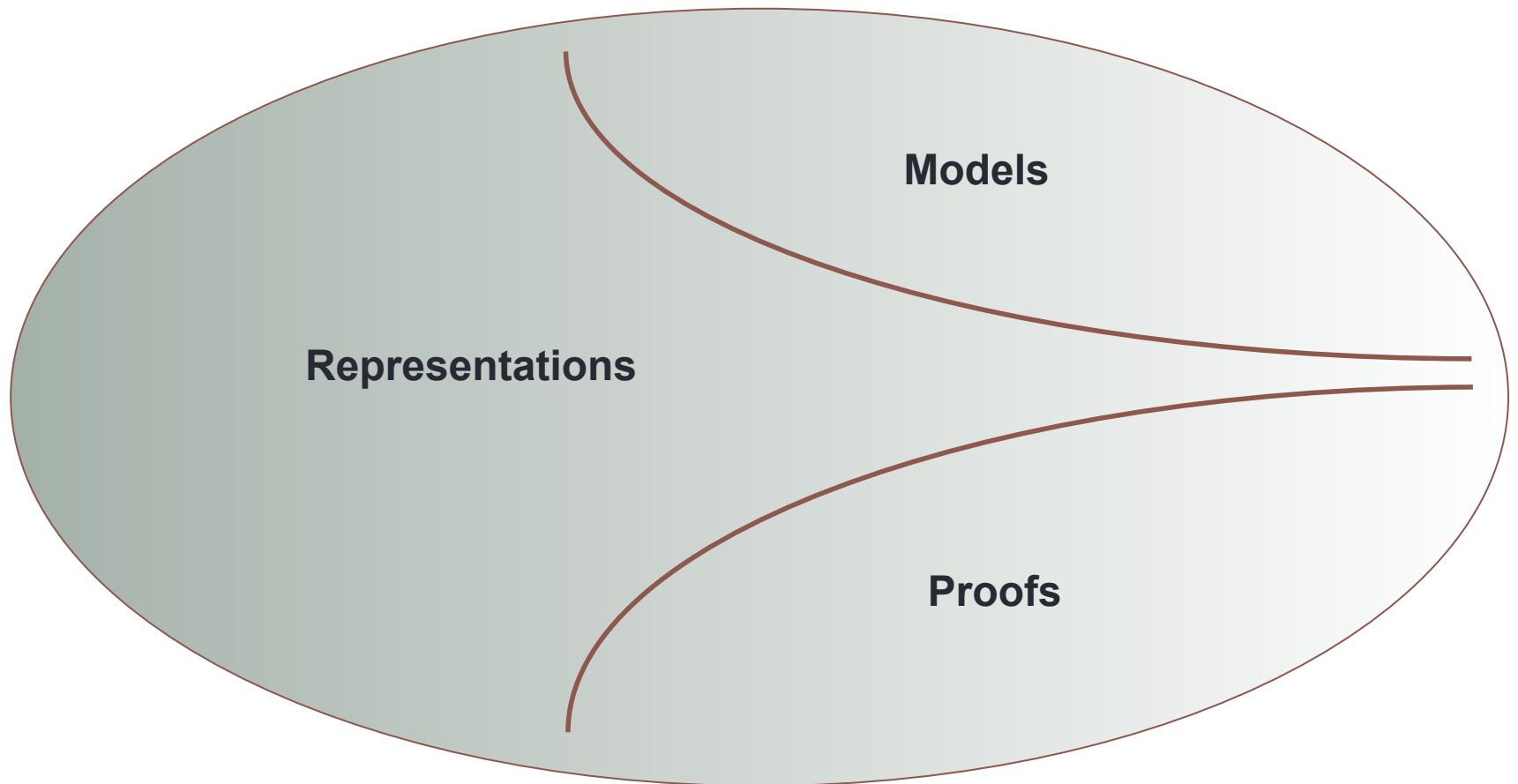
Exercise 2

- Look at the natural language statements associated with the images in GRIM
- Pick a frequently occurring verb that is not in the lexicon already
- Specify the lexical semantics of this verb in
 - a) no events (pre-Davidsonian)
 - b) Davidsonian
 - c) neo-Davidsonian
 - d) the spatial relations only

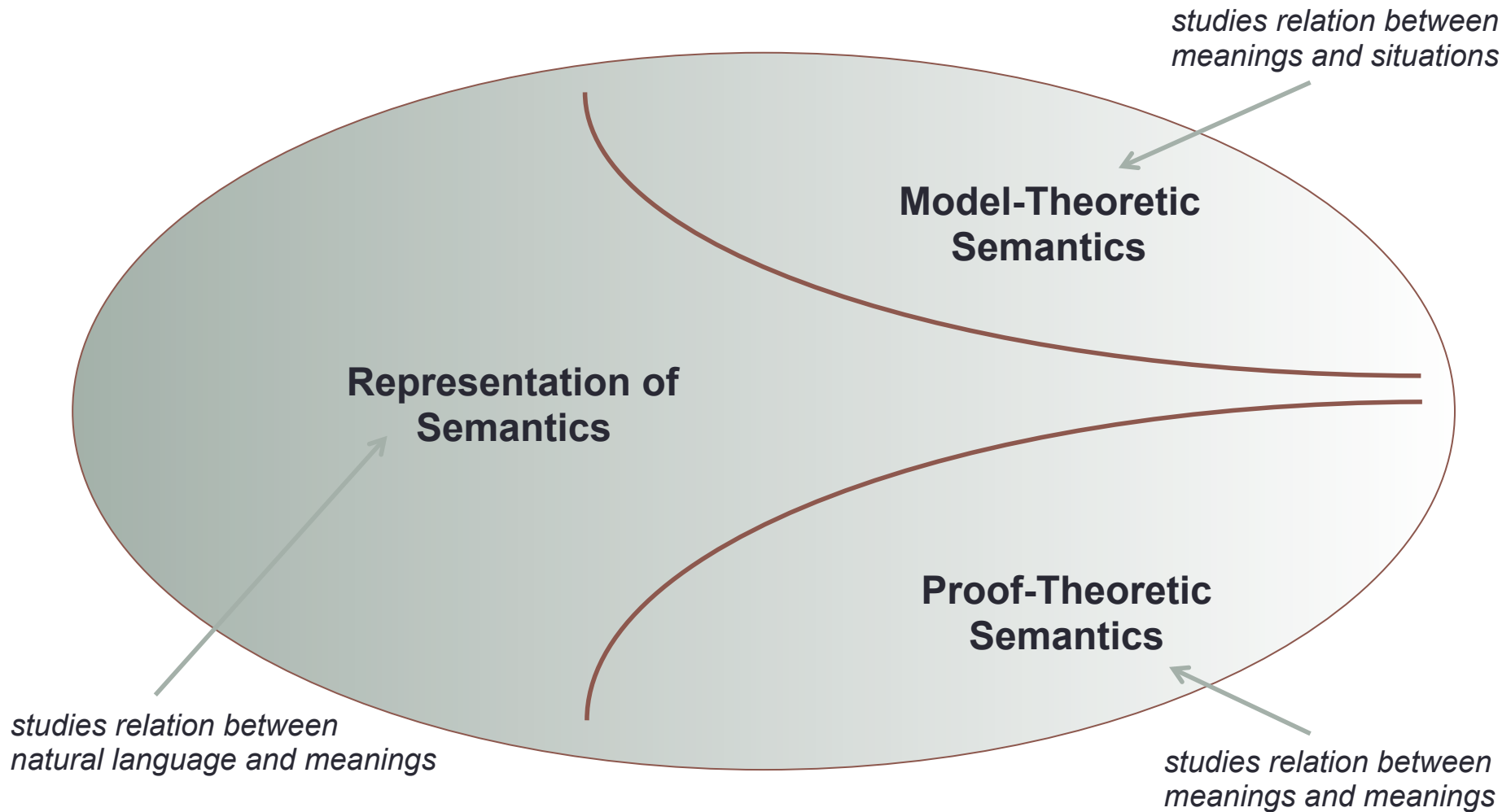
The Big Picture



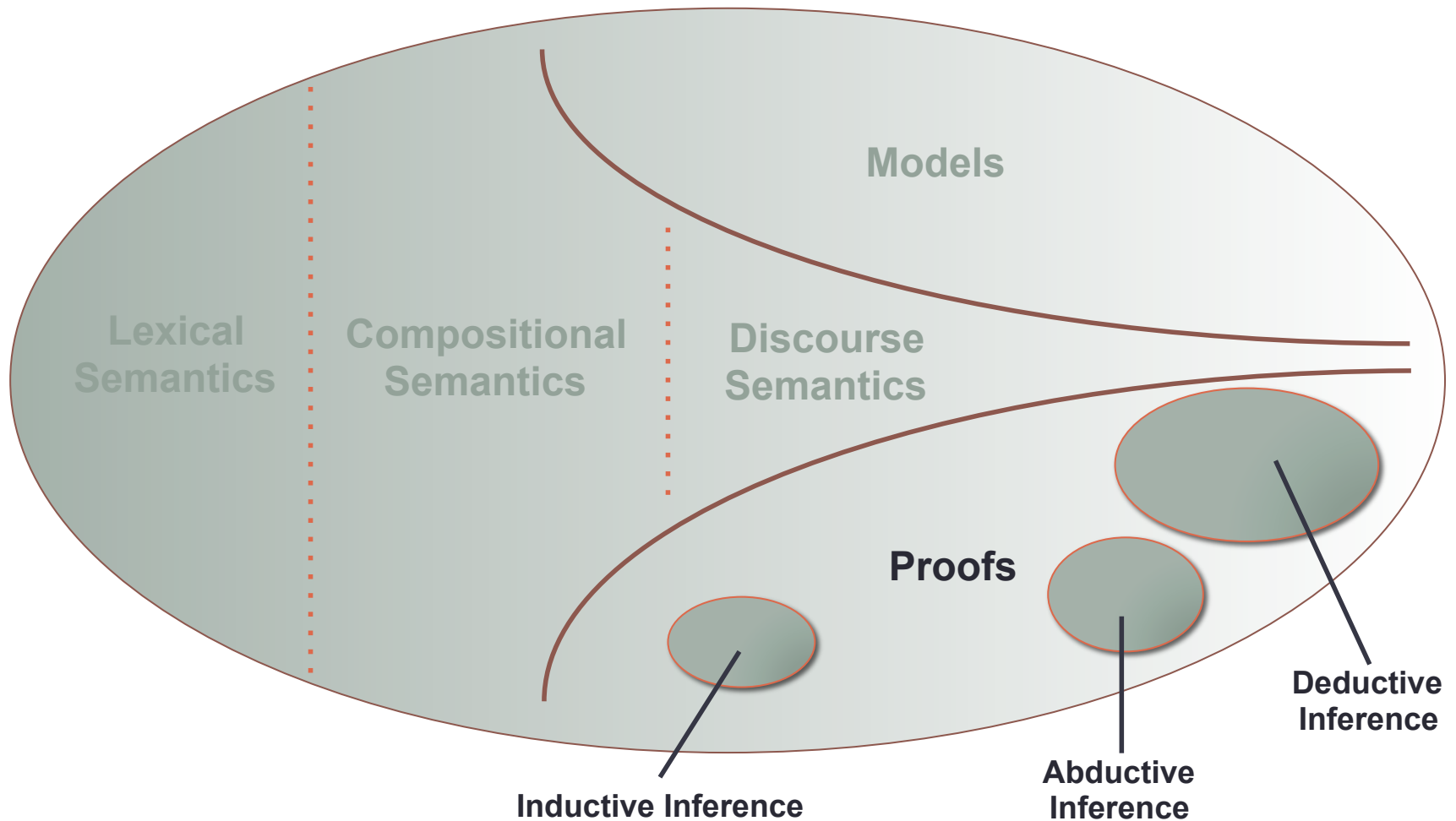
Planet Semantics



Planet Semantics



Proof-Theoretical Semantics



Computational Semantics

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