



# Logical foundations of databases

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# Recap

- Acyclic Conjunctive Queries
- Join Trees
- Evaluation of ACQ (LOGCFL-complete)
- Ears, GYO algorithm for testing acyclicity
- Tree decomposition, tree-width of CQ
- Evaluation of bounded tree-width CQs (LOGCFL-complete)
- Bounded variable fragment of FO, evaluation in PTIME
- Acyclic Conjunctive Queries

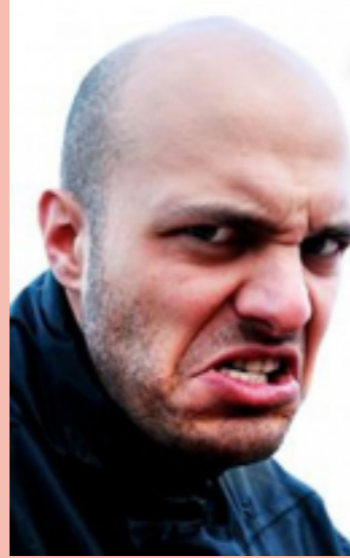
# Ehrenfeucht-Fraïssé games

$S_1$  and  $S_2$  are  
 $n$ -equivalent!



Duplicator

No they're  
**NOT!!!!**



Spoiler

They play for  $n$  rounds on the board  $(S_1, S_2)$ .

At each round  $i$ : **Spoiler** chooses a node  $x_i$  from  $S_1$  (resp.  $y_i$  from  $S_2$ )

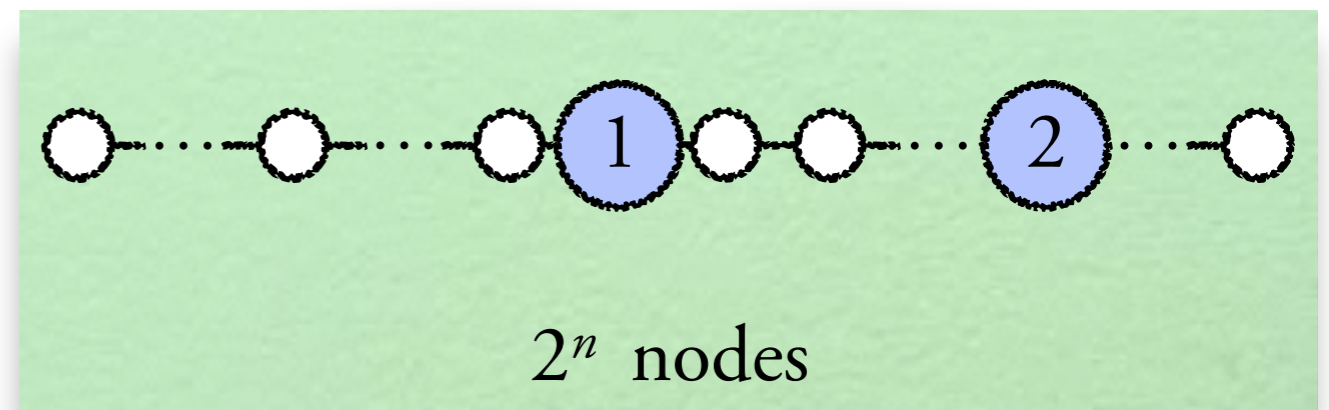
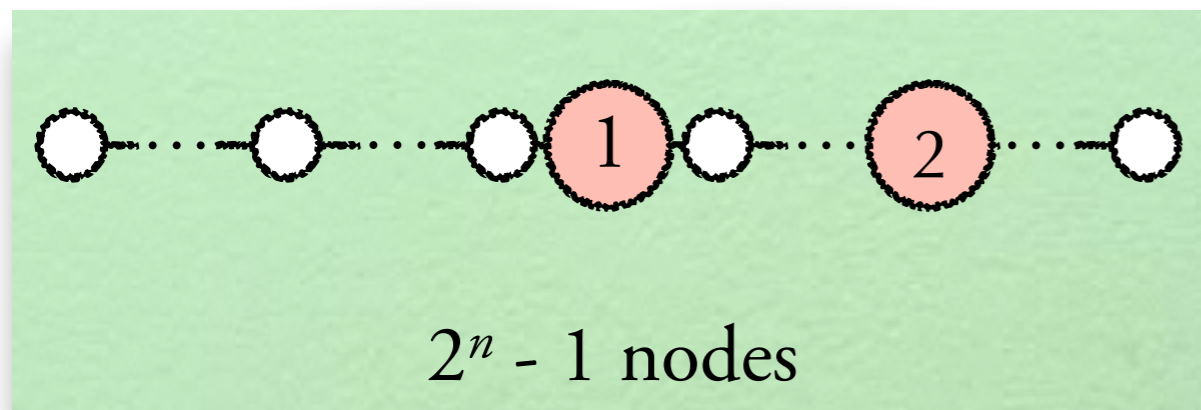
**Duplicator** answers with a node  $y_i$  from  $S_2$  (resp.  $x_i$  from  $S_1$ )  
trying to maintain an isomorphism between  $S_1 \upharpoonright \{x_i\}_i$  and  $S_2 \upharpoonright \{y_i\}_i$

# Ehrenfeucht-Fraïssé games

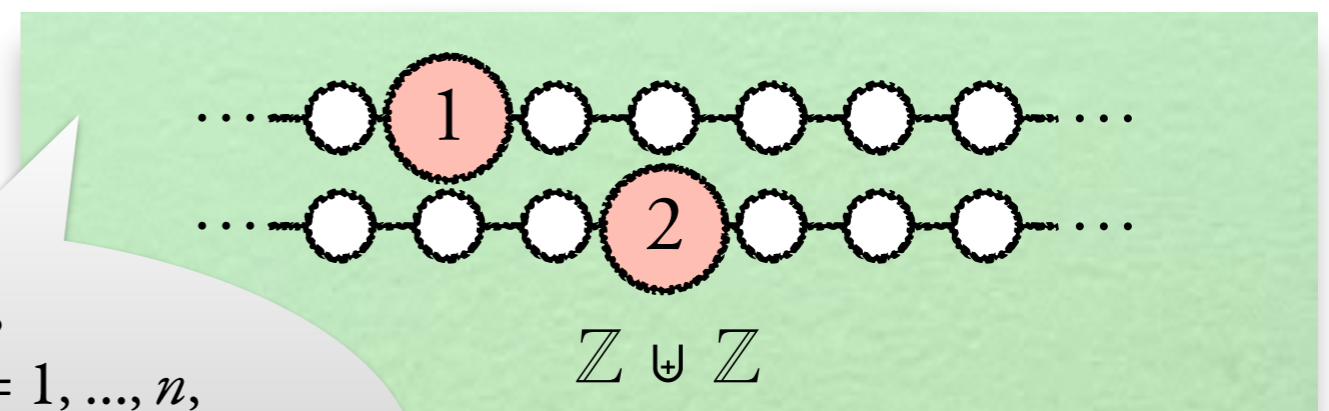
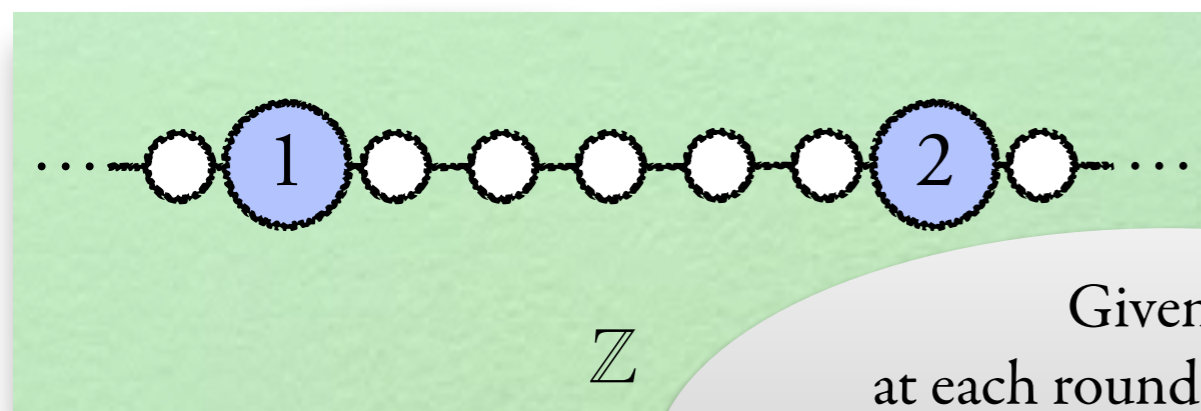
On non-isomorphic *finite* structures, Spoiler wins eventually...

Why?

...and he often wins very quickly:



But there are non-isomorphic *infinite* structures where Duplicator can survive for *arbitrarily many rounds* (not necessarily forever!)



Given  $n$ ,  
 at each round  $i = 1, \dots, n$ ,  
 pairs of marked nodes in  $S_1$  and  $S_2$   
 must be either at *equal distance*  
 or at *distance  $\geq 2^{n-i}$*

# Ehrenfeucht-Fraïssé games

**Theorem.**  $S_1$  and  $S_2$  are  $n$ -equivalent

[Fraïssé '50, Ehrenfeucht '60]

iff Duplicator has a strategy to survive  $n$  rounds in the EF game on  $S_1$  and  $S_2$ .

Proof ideas for the if-direction (from Duplicator's winning strategy to  $n$ -equivalence)

Consider  $\phi$  with quantifier rank  $n$ .

Suppose  $S_1 \models \phi$  and Duplicator survives  $n$  rounds on  $S_1, S_2$ .

We need to prove that  $S_2 \models \phi$ .



A new game to evaluate formulas....

# The semantics game

Assume w.l.o.g. that  $\phi$  is in **negation normal form**.

push negations inside:

$$\neg \forall \phi \rightsquigarrow \exists \neg \phi$$

$$\neg \exists \phi \rightsquigarrow \forall \neg \phi$$

$$\neg(\phi \wedge \psi) \rightsquigarrow \neg \phi \vee \neg \psi$$

...

Whether  $S \models \phi$  can be decided by a **new game** between two players, **True** and **False**:

- $\phi = E(x,y)$  → **True** wins if nodes marked  $x$  and  $y$  are connected by an edge, otherwise he loses
- $\phi = \exists x \phi'(x)$  → **True** moves by marking a node  $x$  in  $S$ , the game continues with  $\phi'$
- $\phi = \forall y \phi'(y)$  → **False** moves by marking a node  $y$  in  $S$ , the game continues with  $\phi'$
- $\phi = \phi_1 \vee \phi_2$  → **True** moves by choosing  $\phi_1$  or  $\phi_2$ , the game continues with what he chose
- $\phi = \phi_1 \wedge \phi_2$  → **False** moves by choosing  $\phi_1$  or  $\phi_2$ , the game continues with what he chose
- ...

**Lemma.**  $S \models \phi$  iff **True** wins the semantics game.

# Ehrenfeucht-Fraïssé games

**Theorem.**  $S_1$  and  $S_2$  are  $n$ -equivalent

[Fraïssé '50, Ehrenfeucht '60]

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Proof ideas for the if-direction (from Duplicator's winning strategy to  $n$ -equivalence)

**True** wins the game on  $S_1$

Consider  $\phi$  with quantifier rank  $n$ .

Suppose  $S_1 \models \phi$  and **Duplicator survives  $n$  rounds** on  $S_1, S_2$ .

We need to prove that  $S_2 \models \phi$ .

**True** wins the game on  $S_2$



Turn winning strategy for **True** in  $S_1$  into winning strategy for **True** in  $S_2$ ....



# Ehrenfeucht-Fraïssé games

**Theorem.**  $S_1$  and  $S_2$  are  $n$ -equivalent

[Fraïssé '50, Ehrenfeucht '60]

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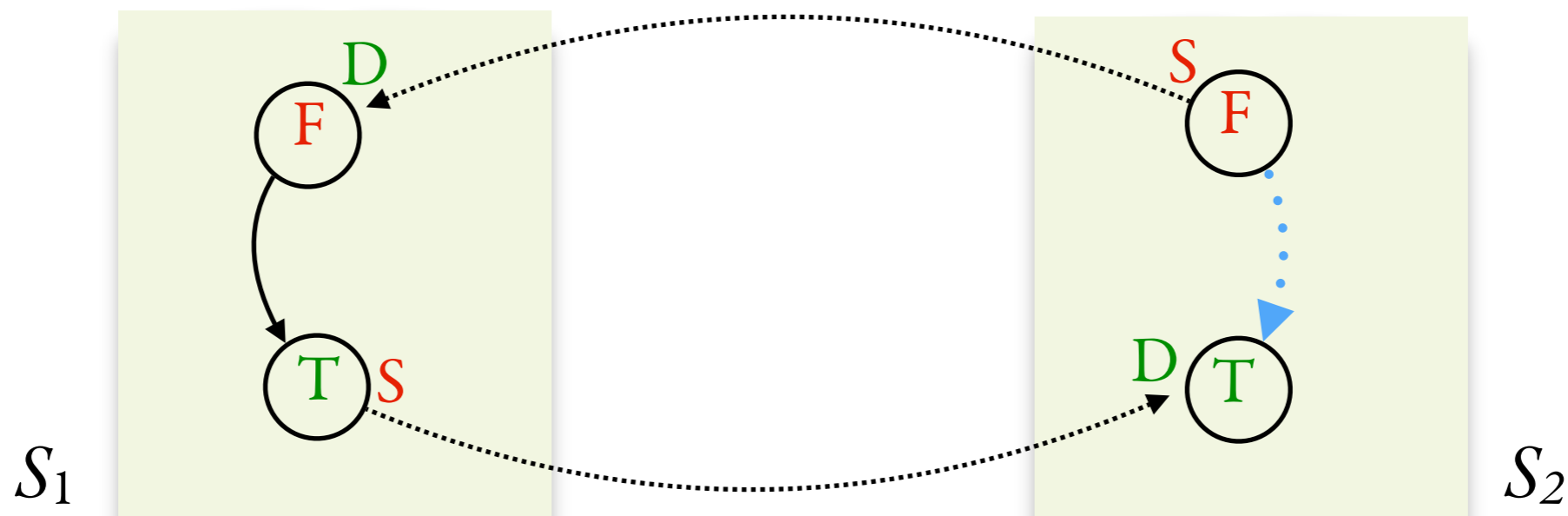
Proof ideas for the if-direction (from Duplicator's winning strategy to  $n$ -equivalence)

True wins the game on  $S_1$

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We need to prove that  $S_2 \models \phi$ .





# Definability in FO

**Theorem.**  $S_1$  and  $S_2$  are  $n$ -equivalent

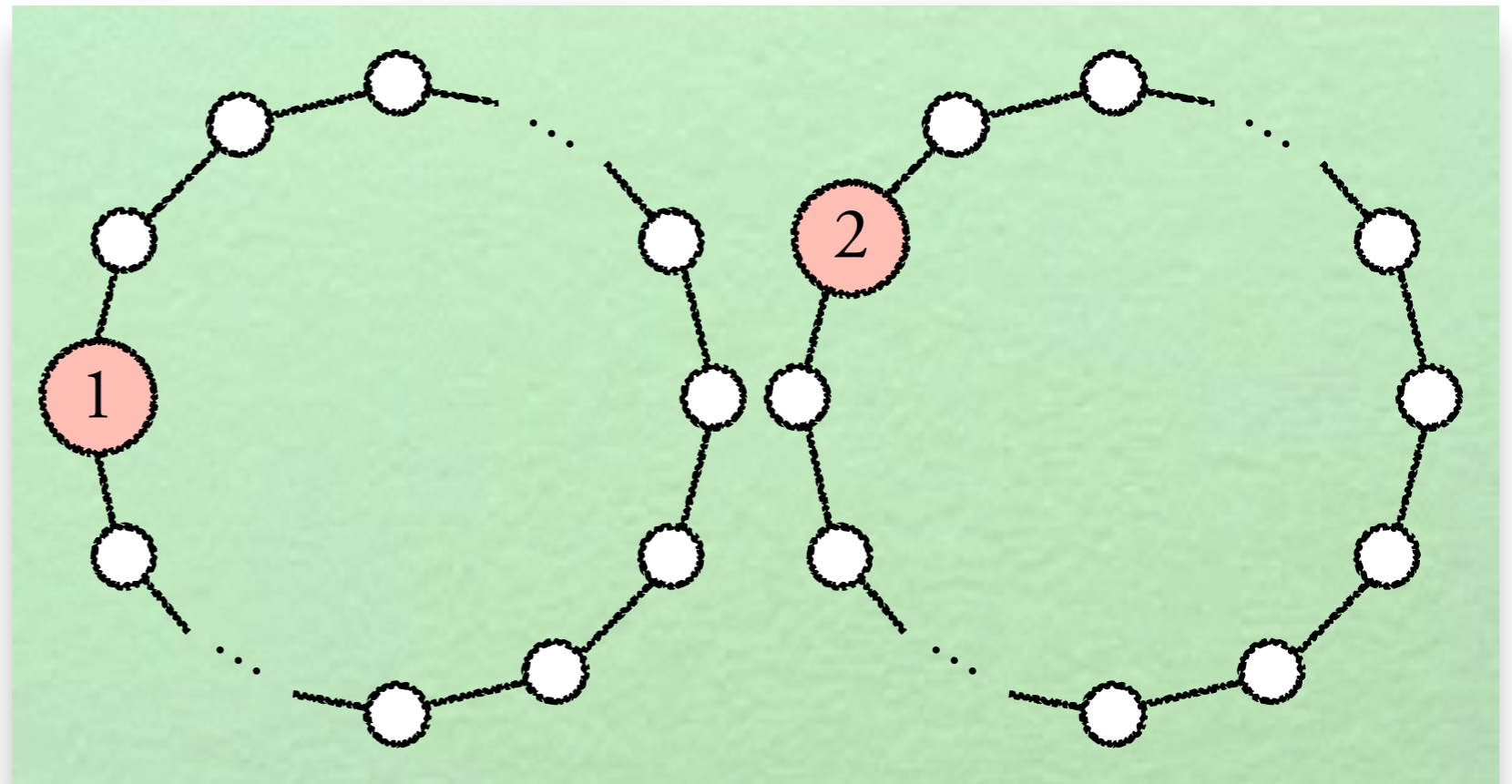
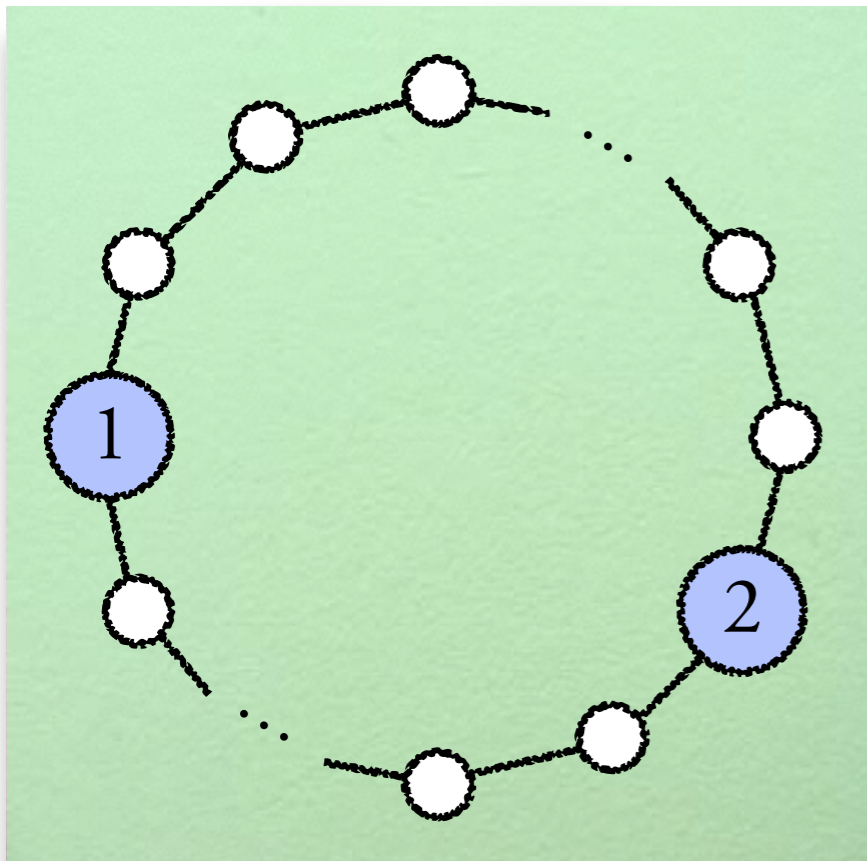
[Fraïssé '50, Ehrenfeucht '60]

iff Duplicator has a strategy to survive  $n$  rounds in the EF game on  $S_1$  and  $S_2$ .

**Corollary.** A property  $P$  is *not definable in FO*

iff  $\forall n \exists S_1 \in P \exists S_2 \notin P$  Duplicator can survive  $n$  rounds on  $S_1$  and  $S_2$ .

Example:  $P = \{ \text{connected graphs} \}$ . Given  $n$ , take  $S_1 \in P$  large enough and  $S_2 = S_1 \uplus S_1 \notin P$



# Ehrenfeucht-Fraïssé games

Several properties can be proved to be *not FO-definable*:

- connectivity (previous slide)

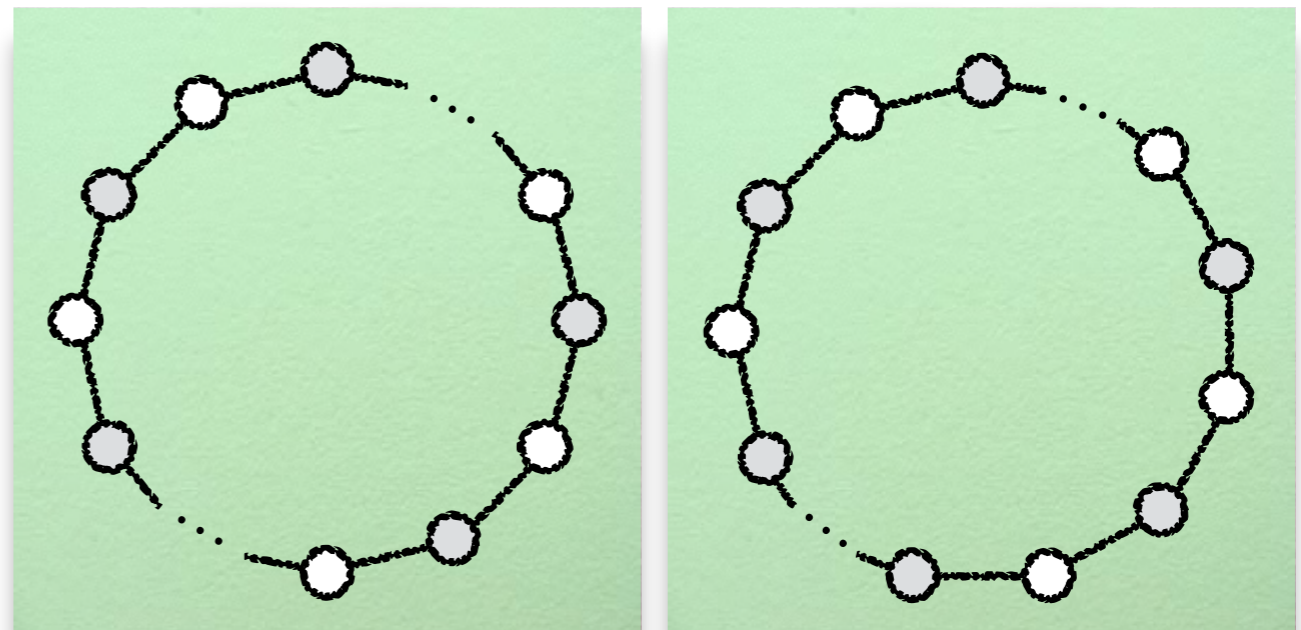
- even / odd size **Your turn now!** ...given  $n$ , take  $S_1 =$  large even structure  
 $S_2 =$  large odd structure...

- 2-colorability Given  $n$ , take  $S_1 =$  large even cycle  $S_2 =$  large odd cycle

- finiteness

- acyclicity

...



# 0-1 Law

A different perspective: a coarser view on expressiveness...

What percentage of graphs verify a given FO sentence?



# 0-1 Law

$\mu_n(\mathbf{P})$  = “probability that property  $\mathbf{P}$  holds in a random graph with  $n$  nodes”

$\mathbf{C}_n = \{ \text{graphs with } n \text{ nodes} \}$

$$\mu_n(\mathbf{P}) = \frac{|\{G \in \mathbf{C}_n \mid G \models \mathbf{P}\}|}{|\mathbf{C}_n|} = \frac{|\{G \in \mathbf{C}_n \mid G \models \mathbf{P}\}|}{2^{n^2}}$$

Uniform distribution  
(each pair of nodes has an edge with probability  $\frac{1}{2}$ )

E.g. for  $\mathbf{P} = \text{“the graph is complete”}$

$$\mu_3(\mathbf{P}) = \frac{1}{|\mathbf{C}_3|} = \frac{1}{2^{3^2}}$$

$$\mu_\infty(\mathbf{P}) = \lim_{n \rightarrow \infty} \mu_n(\mathbf{P})$$

# 0-1 Law

## Theorem.

[Glebskii et al. '69, Fagin '76]

For every FO sentence  $\phi$ ,  $\mu_\infty(\phi)$  is either 0 or 1.

## Examples:

- $\phi =$  “there is a triangle”  $\mu_3(\phi) = 1/|C_3|$   $\mu_{3n}(\phi) \geq 1 - (1 - 1/|C_3|)^n \rightarrow 1$
- $\phi_H =$  “there is an occurrence of  $H$  as induced sub-graph”  $\mu_\infty(\phi_H) = 1$
- $\phi =$  “there no 5-clique”  $\mu_\infty(\phi) = 0$
- $\phi =$  “even number of edges”  $\mu_\infty(\phi) = 1/2$
- $\phi =$  “even number of nodes”  $\mu_\infty(\phi)$  not even defined
- $\phi =$  “more edges than nodes”  $\mu_\infty(\phi) = 1$   
(yet not FO-definable!)

**Your turn!**

# 0-1 Law

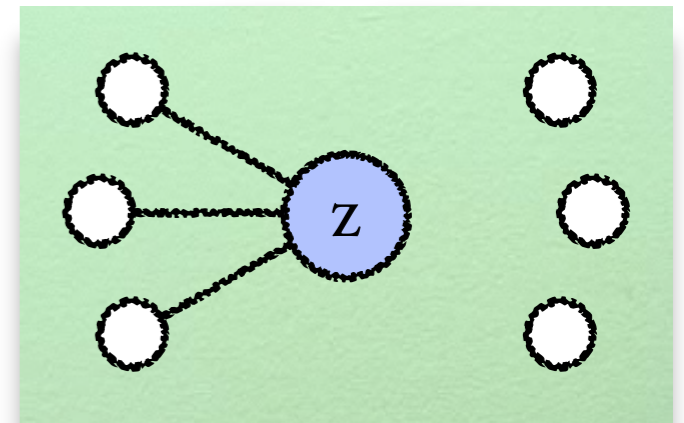


For every *FO sentence*  $\phi$ ,  $\mu_\infty(\phi)$  is either 0 or 1.

Let  $k =$  quantifier rank of  $\phi$

$$\delta_k = \forall x_1, \dots, x_k \forall y_1, \dots, y_k \exists z \bigwedge_{i,j} x_i \neq y_j \wedge E(x_i, z) \wedge \neg E(y_j, z)$$

( Extension Formula/Axiom )



Fact 1: If  $G \models \delta_k \wedge H \models \delta_k$  then  
Duplicator survives  $k$  rounds on  $G, H$

Fact 2:  $\mu_\infty(\delta_k) = 1$   
(  $\delta_k$  is almost surely true )

2 cases

a) There is  $G$   $G \models \delta_k \wedge \phi \Rightarrow$  (by Fact 1)  $\forall H$  : If  $H \models \delta_k$  then  $H \models \phi$

Thus,  $\mu_\infty(\delta_k) \leq \mu_\infty(\phi)$

$\Rightarrow$  (by Fact 2)  $\mu_\infty(\delta_k) = 1$ , hence  $\mu_\infty(\phi) = 1$

b) There is no  $G \models \delta_k \wedge \phi \Rightarrow$  (by Fact 2) there is  $G \models \delta_k$ ,

$\Rightarrow G \models \delta_k \wedge \neg\phi \Rightarrow$  (by case a)  $\mu_\infty(\neg\phi) = 1$



# 0-1 Law

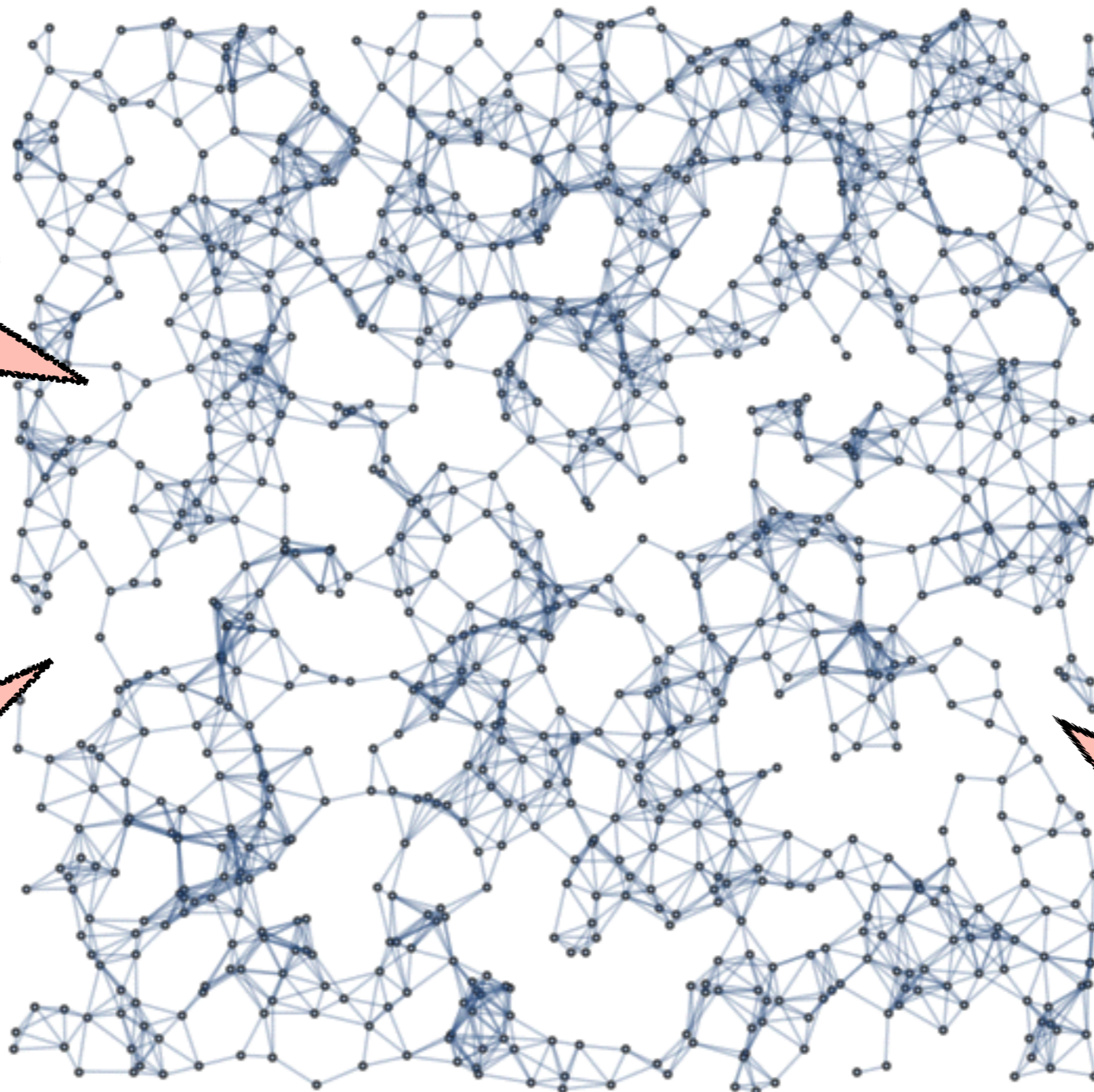


For every *FO sentence*  $\phi$ ,  $\mu_\infty(\phi)$  is either 0 or 1, and this depends on whether  $\text{RADO} \models \phi$

each pair of nodes  $i, j$   
is connected if  
 $i$ -th bit of  $j$  is 1

RADO =

each pair of nodes  $i, j$   
is connected with  
probability  $1/2$



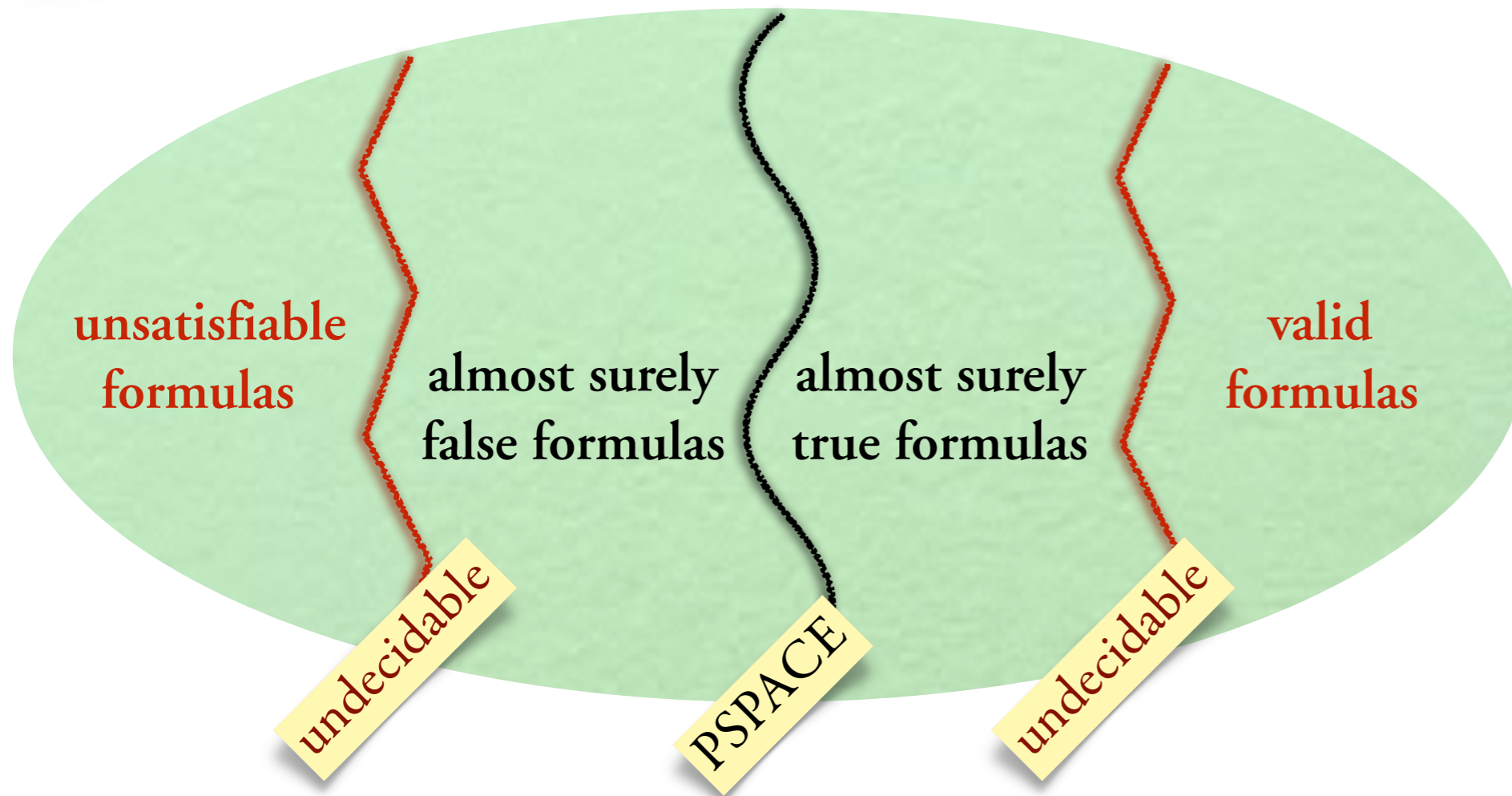
the unique  
graph that  
satisfies  
 $\delta_k$  for all  $k$



# 0-1 Law

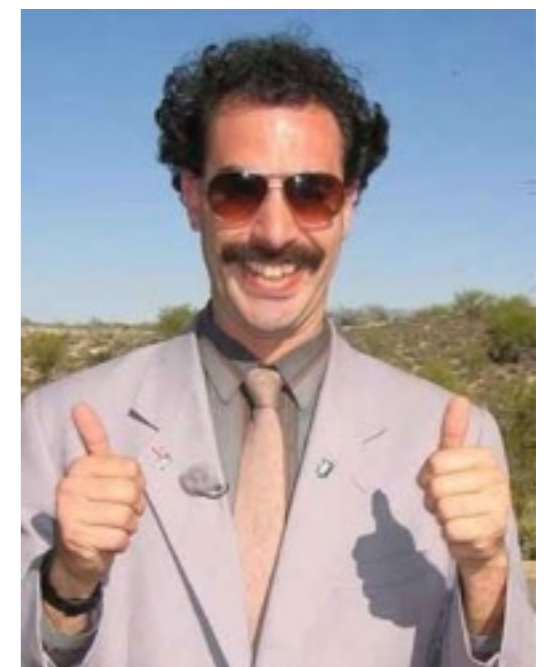
**Theorem.** The problem of deciding whether an FO sentence is *almost surely true* ( $\mu_\infty = 1$ ) is PSPACE-complete.

[Grandjean '83]



**Query evaluation on large databases:**

Don't bother evaluating an FO query,  
it's either *almost surely true* or *almost surely false*!



# 0-1 Law

Does the 0-1 Law apply to real-life databases?

Not quite: database *constraints* easily spoil Extension Axiom.

Consider:

- functional constraint  $\forall x, x', y, y' \left( E(x, y) \wedge E(x, y') \Rightarrow y = y' \right) \wedge$   
 $\left( E(x, y) \wedge E(x', y) \Rightarrow x = x' \right)$  (E is a permutation)
- FO query  $\phi = \neg \exists x E(x, x)$

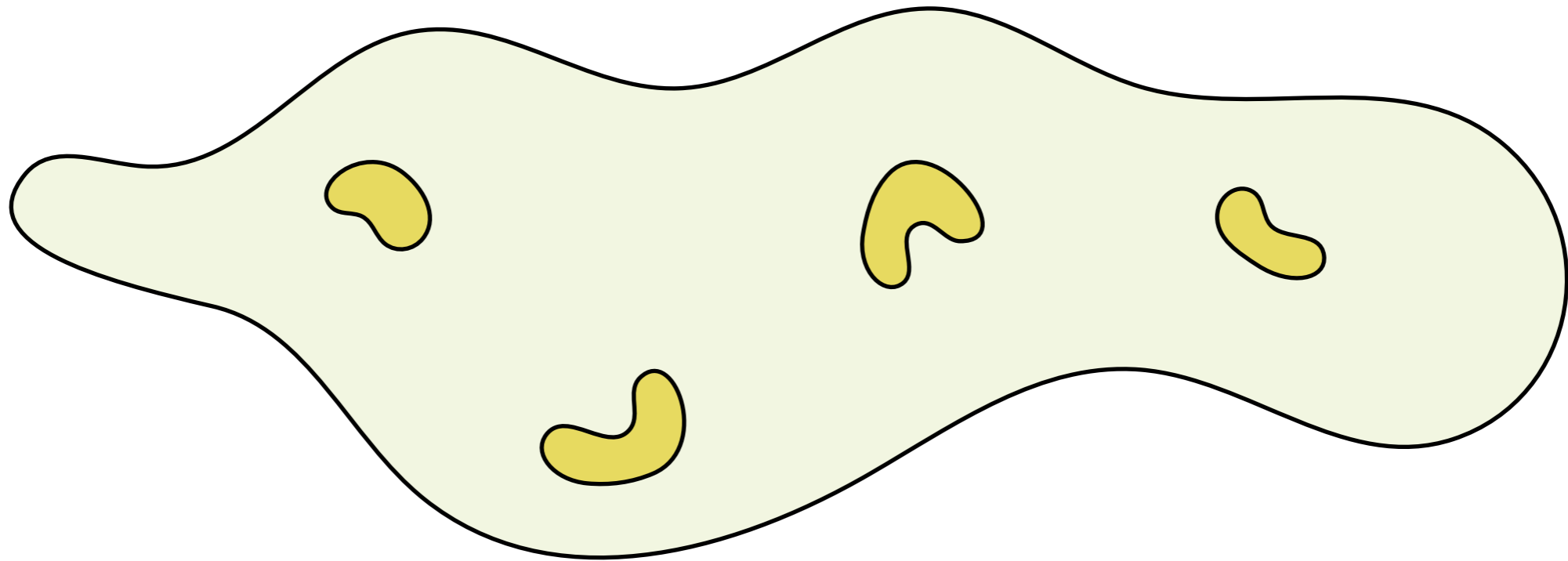
Probability that a permutation E satisfies  $\phi = \frac{!n}{n!} \rightarrow e^{-1} = 0.3679\dots$

**0-1 Law only applies to unconstrained databases...**

# Another technique: Locality

Idea: First order logic can only express “local” properties

**Local** = properties of nodes which are close to one another



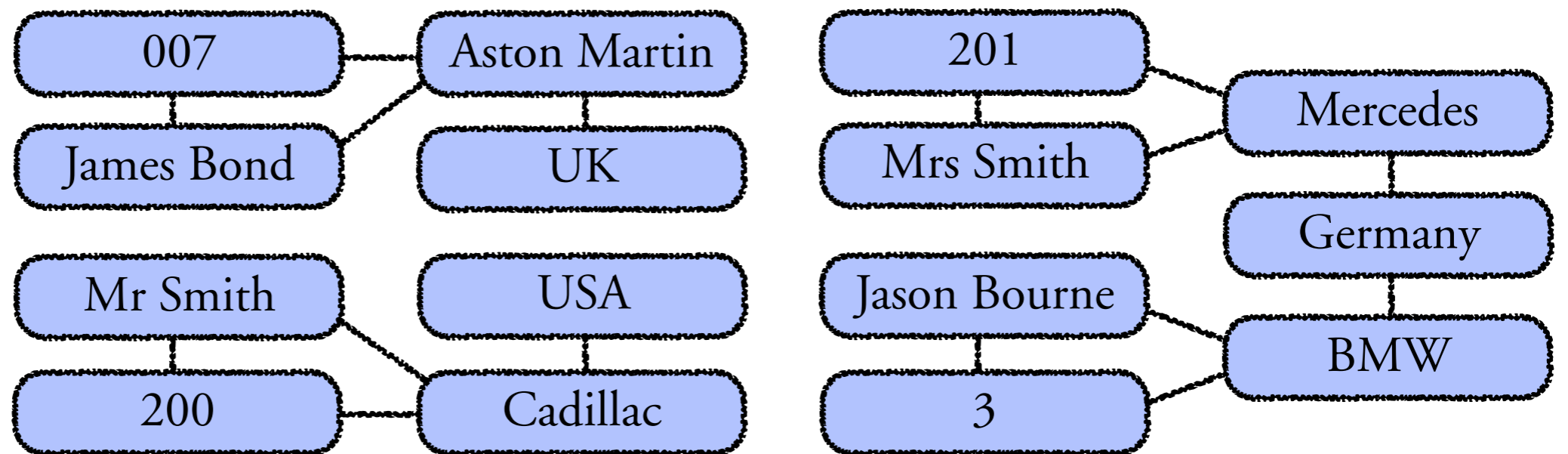
# Hanf locality

Definition. The **Gaifman graph** of a structure  $S = (V, R_1, \dots, R_m)$  is the **undirected** graph

$$G_S = (V, E) \text{ where } E = \{ (u, v) \mid \exists (\dots, u, \dots, v, \dots) \in R_i \text{ for some } i \}$$

Agent	Name	Drives	Car	Country
007	James Bond	Aston		UK
200	Mr Smith	Cadill		USA
201	Mrs Smith	Mercedes	Mercedes	Germany
3	Jason Bourne	BMW	BMW	Germany

The Gaifman graph of a graph  $G$  is the underlying undirected graph.

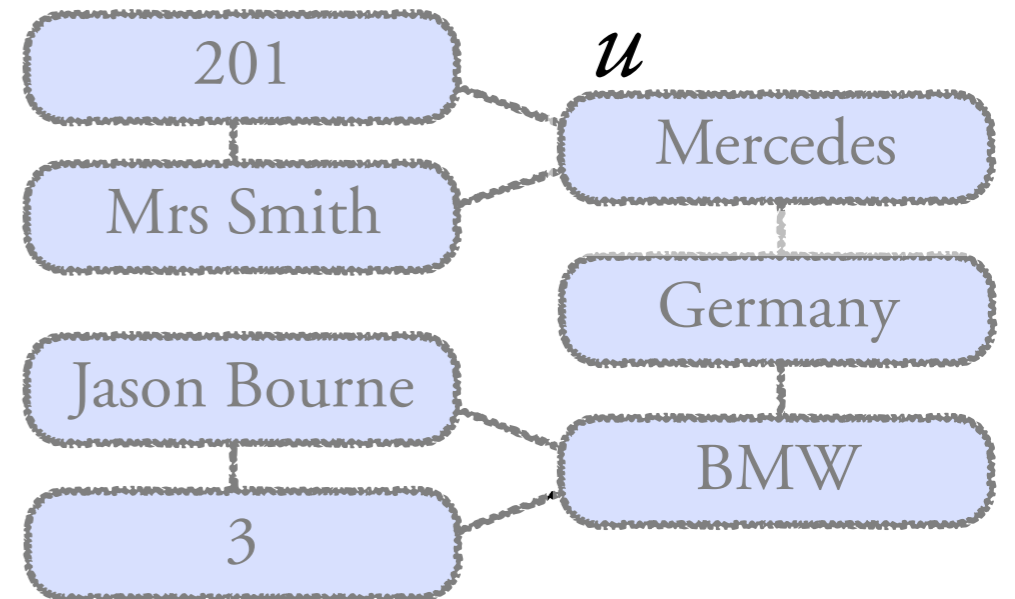
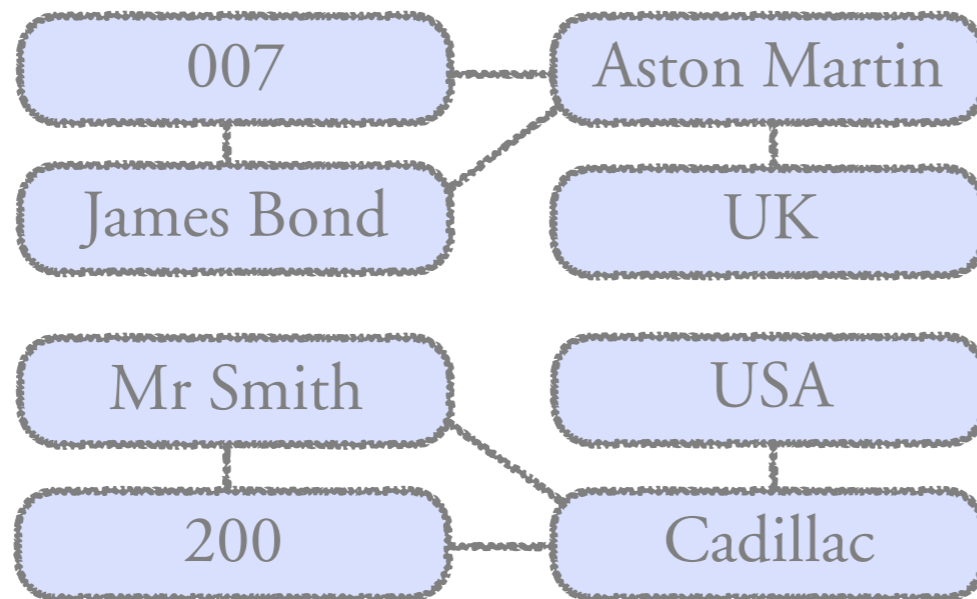


# Hanf locality

- $\text{dist}(u, v)$  = distance between  $u$  and  $v$  in the Gaifman graph
- $S[u, r]$  = sub-structure induced by  $\{v \mid \text{dist}(u, v) \leq r\}$  = ball around  $u$  of radius  $r$

Agent	Name	Drives
007	James Bond	Aston Martin
200	Mr Smith	Cadillac
201	Mrs Smith	Mercedes $u$
3	Jason Bourne	BMW

Car	Country
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Cadillac	USA
$u$ Mercedes	Germany
BMW	Germany



# Hanf locality

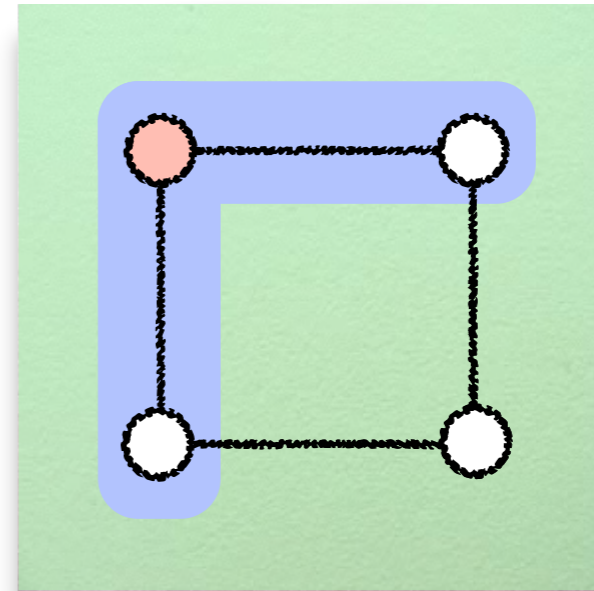
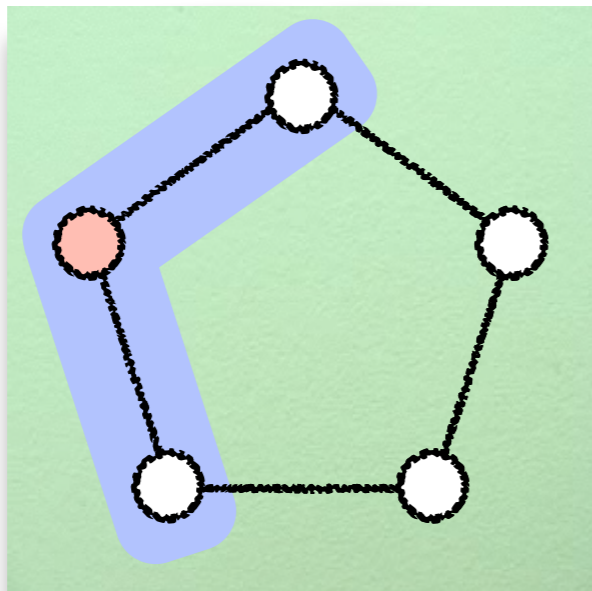
Definition. Two structures  $S_1$  and  $S_2$  are **Hanf( $r, t$ ) - equivalent**

iff for each structure  $B$ , the two numbers

$$\#u \text{ s.t. } S_1[u, r] \cong B \quad \#v \text{ s.t. } S_2[v, r] \cong B$$

are *either the same* or *both  $\geq t$* .

Example.  $S_1, S_2$  are Hanf(1, 1) - equivalent iff they have the *same balls* of radius 1





# Hanf locality

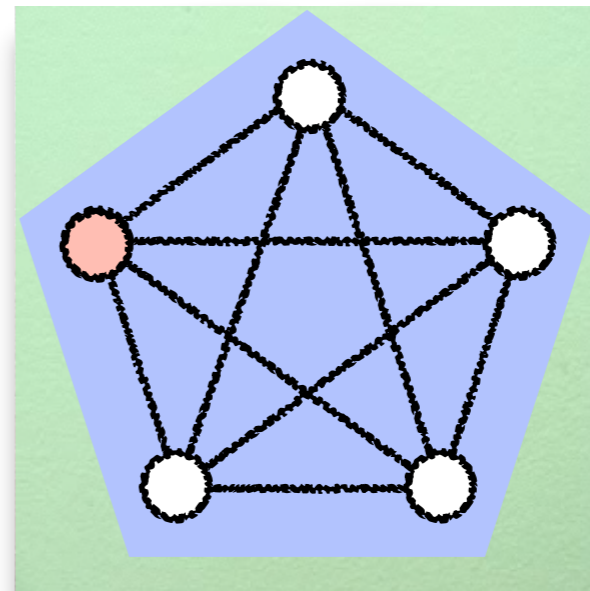
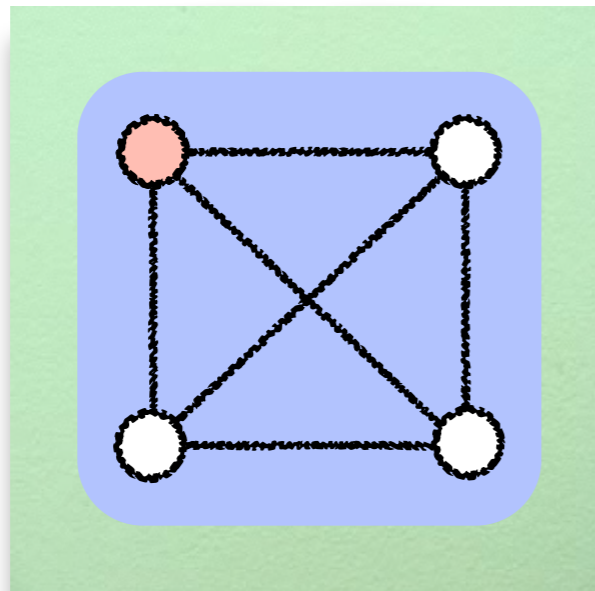
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Example.  $K_n, K_{n+1}$  are **not** Hanf(1, 1) - equivalent



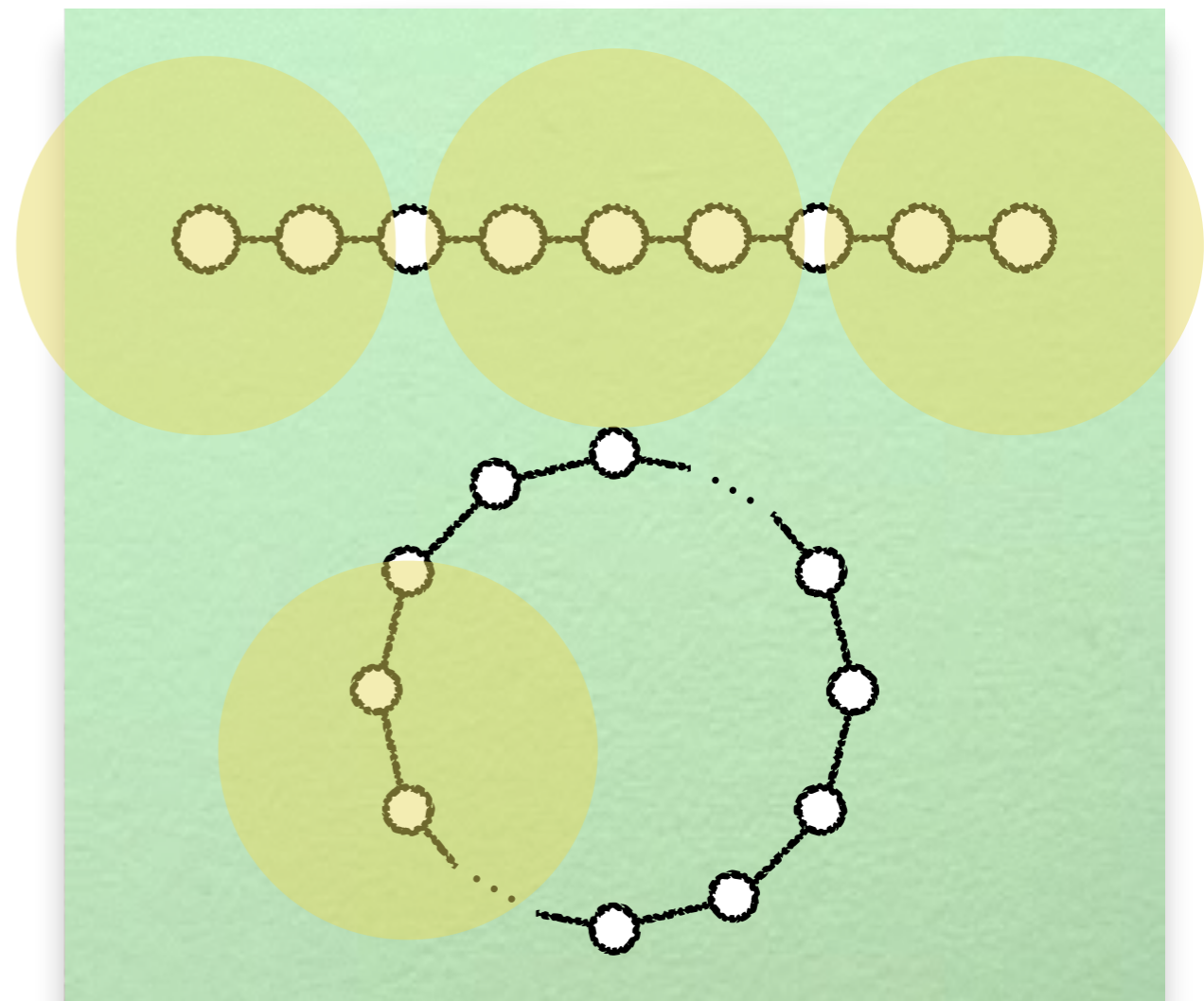


# Hanf locality

**Theorem.** If  $S_1, S_2$  are Hanf( $r, t$ )-equivalent, with  $r = 3^n$  and  $t = n$   
then  $S_1, S_2$  are  $n$ -equivalent ( they satisfy the same sentences with quantifier rank  $n$  )

[Hanf '60]

**Exercise:** prove that *acyclicity* is not FO-definable ( on finite structures )

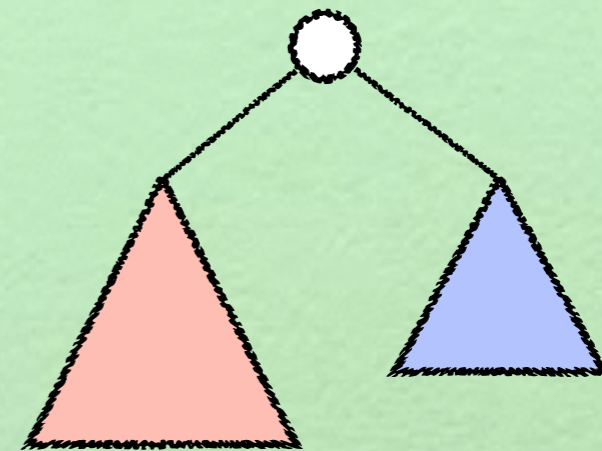
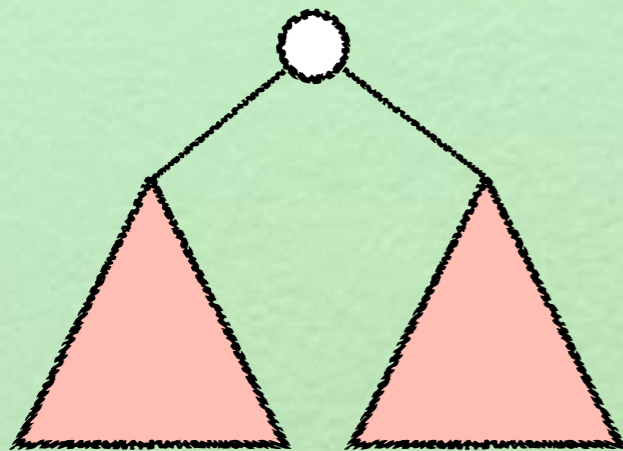


# Hanf locality

**Theorem.**  $S_1, S_2$  are  $n$ -equivalent ( they satisfy the same sentences with quantifier rank  $n$  )  
whenever  $S_1, S_2$  are Hanf( $r, t$ )-equivalent, with  $r = 3^n$  and  $t = n$ .

[Hanf '60]

**Exercise:** prove that testing whether a binary tree is *complete* is not FO-definable



# Hanf locality

**Theorem.**  $S_1, S_2$  are  $n$ -equivalent ( they satisfy the same sentences with quantifier rank  $n$  )  
whenever  $S_1, S_2$  are  $\text{Hanf}(r, t)$ -equivalent, with  $r = 3^n$  and  $t = n$ .

[Hanf '60]

Why so **BIG**?

Remember  $\phi_k(x, y) =$  “there is a path of length  $2^k$  from  $x$  to  $y$ ”

$$\phi_0(x, y) = E(x, y), \text{ and}$$

$$\phi_k(x, y) = \exists z ( \phi_{k-1}(x, z) \wedge \phi_{k-1}(z, y) )$$

$$\text{qr}(\phi_k) = k$$



$2 \cdot 2^{n+1}$



$2 \cdot 2^n$

Not  $(n+2)$ -equivalent yet they have the same  $2^{n-1}$  balls.

# Gaifman locality

What about queries?

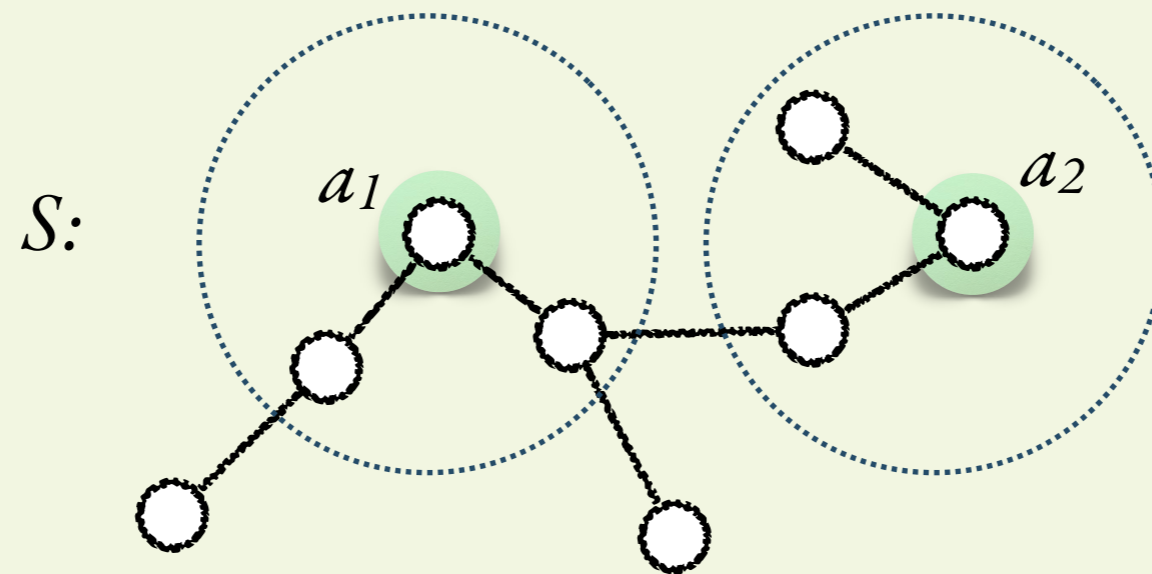
Eg: Is reachability expressible in FO?

What about equivalence on the same structure?

When are two points indistinguishable?

# Gaifman locality

$S[(a_1, \dots, a_n), r]$  = induced substructure of  $S$   
of elements at distance  $\leq r$  of some  $a_i$  in the Gaifman graph.



$S[(a_1, a_2), 1]$

# Gaifman locality

$S[(a_1, \dots, a_n), r]$  = induced substructure of  $S$   
of elements at distance  $\leq r$  of some  $a_i$  in the Gaifman graph.

## Gaifman locality

For any  $\phi \in \text{FO}$  of quantifier rank  $k$  and structure  $S$ ,

$$S[(a_1, \dots, a_n), r] \cong S[(b_1, \dots, b_n), r] \text{ for } r = 3^{k+1}$$

implies

$$(a_1, \dots, a_n) \in \phi(S) \text{ iff } (b_1, \dots, b_n) \in \phi(S)$$

**Idea:** If the neighbourhoods of two tuples are the same,  
the formula cannot distinguish them.

# Gaifman locality vs Hanf locality

Difference between Hanf- and Gaifman-locality:

Hanf-locality relates **two different structures**,

$S_1$  and  $S_2$  have the same # of balls of radius  $3^k$ , **up to threshold  $k$**



They verify the same sentences of  $qr \leq k$

Gaifman-locality talks about definability in **one structure**

Inside  $S$ ,  
 $3^{k+1}$ -balls of  $(a_1, \dots, a_n) = 3^{k+1}$ -balls of  $(b_1, \dots, b_n)$



$(a_1, \dots, a_n)$  indistinguishable from  $(b_1, \dots, b_n)$  through formulas of  $qr \leq k$



# Gaifman locality

Schema to show non-expressibility results is, as usual:

A query  $Q(x_1, \dots, x_n)$  is not FO-definable if:

for every  $k$  there is a structure  $S_k$  and  $(a_1, \dots, a_n), (b_1, \dots, b_n)$  such that

- $S_k [(a_1, \dots, a_n), 3^{k+1}] \cong S_k [(b_1, \dots, b_n), 3^{k+1}]$
- $(a_1, \dots, a_n) \in Q(S_k), (b_1, \dots, b_n) \notin Q(S_k)$

Proof: If  $Q$  were expressible with a formula of quantifier rank  $k$ ,

then  $(a_1, \dots, a_n) \in Q(S_k)$  iff  $(b_1, \dots, b_n) \in Q(S_k)$ . Absurd!

# Gaifman locality

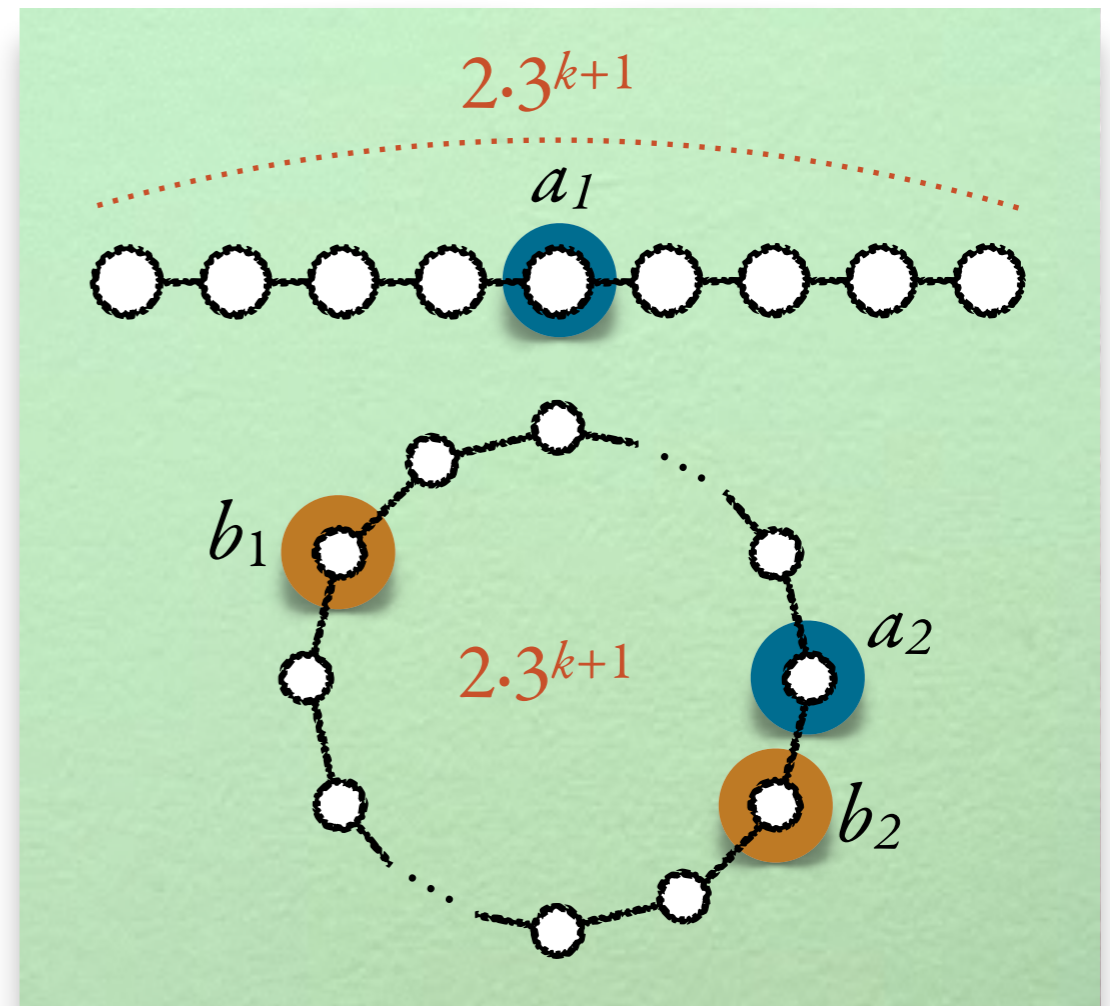
Reachability is not FO definable.

For every  $k$ , we build  $S_k$ :

And  $S_k [(a_1, a_2), 3^{k+1}] \cong S_k [(b_1, b_2), 3^{k+1}]$

However,

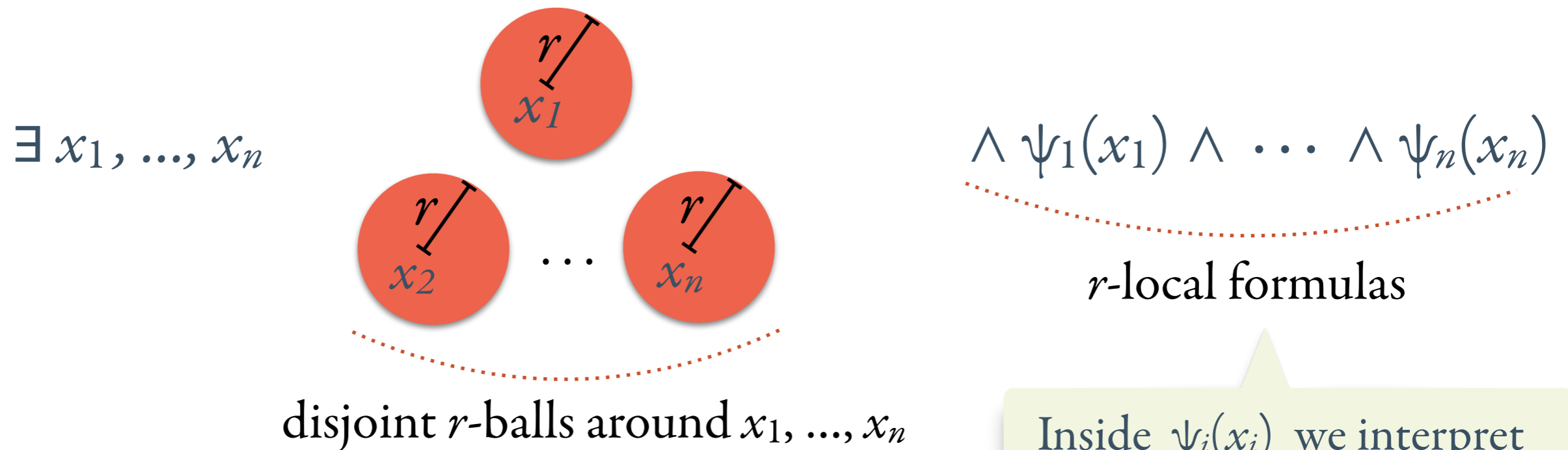
- $b_2$  is reachable from  $b_1$ ,
- $a_2$  is **not** reachable from  $a_1$ .



Your turn!  $Q(x) = "x \text{ is a vertex separator}"$

# Gaifman Theorem

Basic local sentence:



Inside  $\psi_i(x_i)$  we interpret  
 $\exists y . \phi$  as  $\exists y . d(x_i, y) \leq r \wedge \phi$

**Gaifman Theorem:** Every FO sentence is equivalent to  
a boolean combination of **basic local sentences**.

# Recap

## EF games

FO sentences with quantifier rank  $n$   
=  
winning strategies for Spoiler in the  $n$ -round EF game

## 0-1 Law

FO sentences are almost always true or almost always false

## Hanf locality

FO sentences with quantifier rank  $n$   
=  
counting  $3^n$  sized balls up to  $n$

## Gaifman locality

Queries of quantifier rank  $n$  output tuples closed under  $3^{n+1}$  balls.

## Gaifman Theorem

An FO sentence can only say  
“there are some points at distance  $\geq 2r$   
whose  $r$ -balls are isomorphic to certain structures”  
or a boolean combination of that.

# Some more cool stuff...

## Descriptive complexity

What properties can be checked efficiently?    E.g. 3COL can be tested in NP

### Metatheorem

“A property can be expressed in [insert some logic here]  
iff  
it can be checked in [some complexity class here]”

↪ “A property is FO-definable iff it can be tested in  $AC^0$ ”

↪ “A property is  $\exists SO$ -definable iff it can be tested in NP”    [Fagin 73]

↪ Open problem: which logic captures PTIME?

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## Recursion

Can we enhance query languages with recursion ? E.g. express reachability properties

Datalog

(semantics based on least fixpoint)

```
Ancestor(X,Y) :- Parent(X,Z), Ancestor(Z,Y)
Ancestor(X,X) :- .
?- Ancestor("Louis XIV",Y)
```

↪ Incomparable with FO (has recursion, but is monotone)

↪ Evaluation is in PTIME (for data complexity, but also for bounded arity)

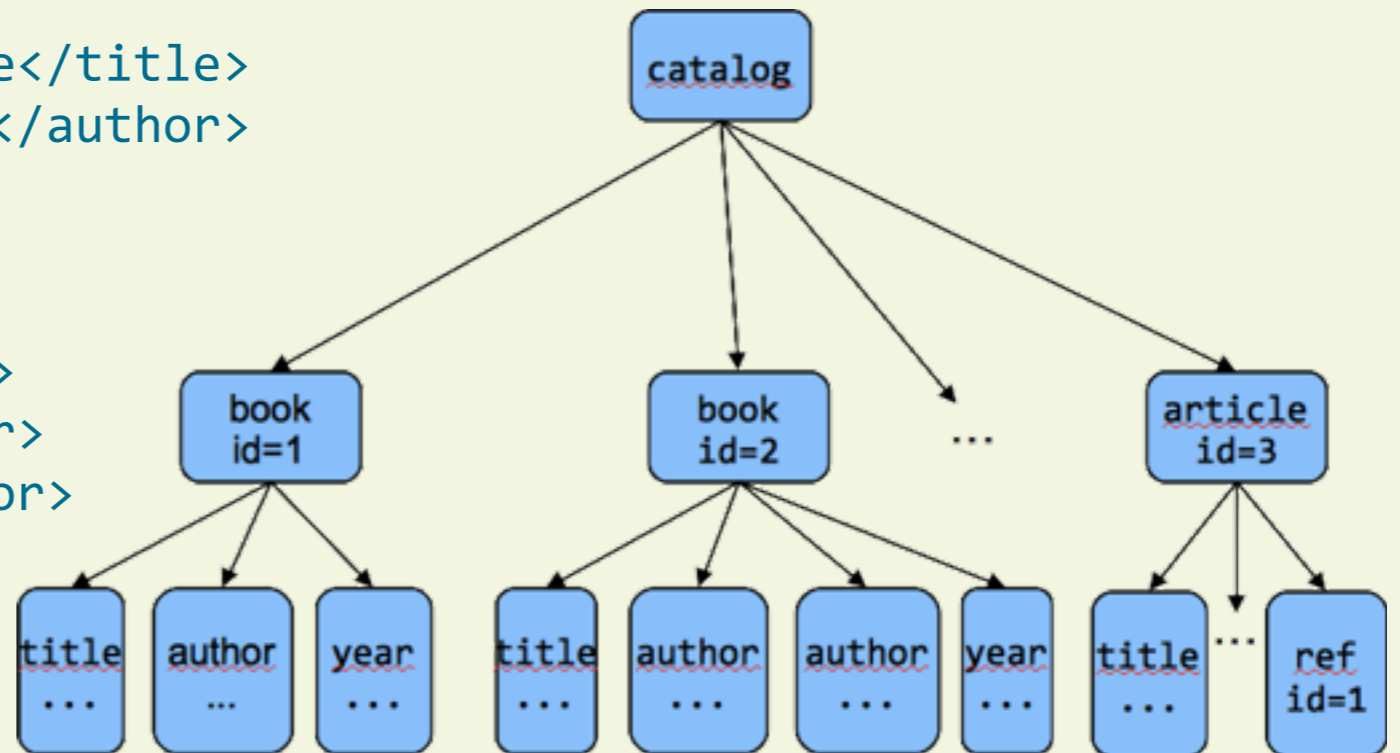
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## Semi-structured data

Tree-structured or graph-structures dbs in place of relational dbs.

### XML, XPath, Stream processing, ...

```
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  ...
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```



→ Evaluation of XPath is in linear time (data complexity)

[Bojanczyk, Parys 08]

→ Satisfiability for  $FO^2[\downarrow, \sim]$  is decidable

[Bojanczyk, Muscholl, Schwentick, Segoufin 09]

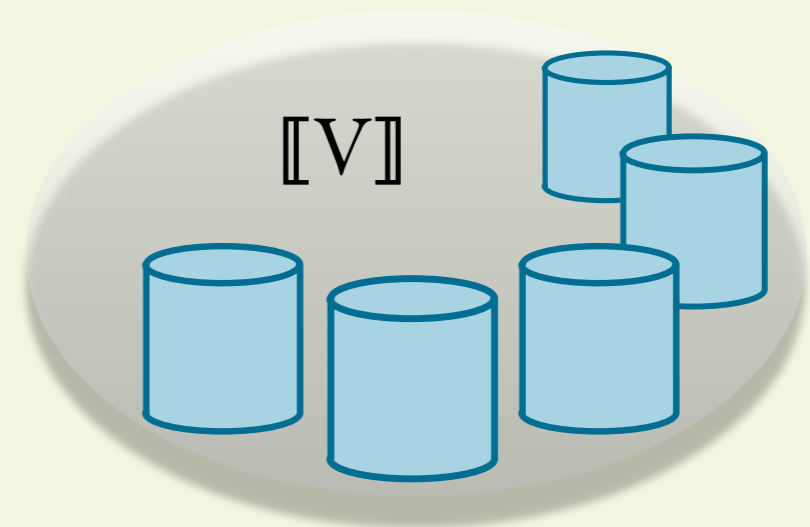


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## Incomplete information

How to correctly reason when information is hidden/missing/noisy/... ?

### Certain Query Answers (CQA)



$$\phi[V] = \bigcap_{D \in [V]} \phi(D)$$

⇒ CQA computable in PTIME w.r.t. view size. [Abiteboul, Kanellakis, Grahne 91]

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